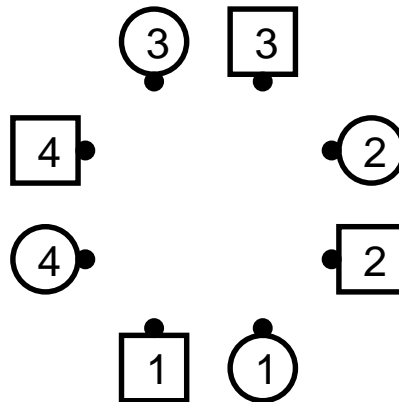


CALLERLAB

BASIC DANCE PROGRAM DEFINITIONS



Squared Set

Revised August 13, 2017

Change history since September 20, 2000:

Date	Change
8/22/01	Removed FAN THE TOP which was moved to the Plus Program. Removed EIGHT CHAIN THRU which was moved to the Plus Program. Removed SPIN CHAIN THRU which was moved to the Plus Program.
4/29/02	Corrected the definition of HALF TAG THE LINE.
8/12/02	Removed the reference to FAN THE TOP and SPIN CHAIN THRU from the Facing Couples Rule in the Preface.
1/14/03	Moved Diagram of STARTING FORMATIONS in PREFACE.
3/18/03	Added Regional Styling difference statement to PREFACE.
4/27/03	In addendum, changed #37 (Alamo Ring Formations) to Read "Same as #36(d) WAVE BALANCE".
8/1/03	Added EIGHT CHAIN THRU to the MS program.
9/11/03	Changed Definition of "SEE SAW" and Changed name of "ALL AROUND LEFT HAND LADY" to "ALL AROUND THE CORNER and Changed reference for ARM TURNS from the addendum to call #7 (b) and #7 (c).
10/10/03	Corrected styling statement for SEE SAW.
3/4/04	Removed PARTNER TAG Styling (Timing) From TAG Family.
4/26/05	Revised Copyright Notice.
8/19/05	Removed Dancer Tip from DOSADO Definition, Corrected References in RIGHT AND LEFT THRU and FLUTTERWHEEL Definitions.
9/19/05	Corrected reference to forearm turns in FLUTTERWHEEL Styling.
10/19/06	Renamed "BASIC AND MAINSTREAM DEFINITIONS", added SPIN CHAIN THRU and moved STAR PROMENADE to the PROMENADE FAMILY. Corrected the timing for TAG THE LINE and HALF TAG THE LINE.
1/9/08	Renamed ALL AROUND THE CORNER to WALK AROUND THE CORNER. Removed SPLIT TWO and SEPARATE from the addendum. Replace SPLIT THE OUTSIDE COUPLE with SPLIT TWO and corrected the definition of SEPARATE. Moved ALLEMANDE LEFT IN THE ALAMO STYLE and BALANCE from the Addendum. Added WRONG WAY PROMENADE to the Promenade Family.
4/4/08	Started adoption of MS Definition Rewrite. Updated beginning of document through call #10 plus 19 other calls to version approved in March 2004. Added next 5 calls approved in 2/08. Updated name of ALAMO STYLE. Moved Dancer Naming to preface. Merged CIRCULATE text from addendum, relabeled entries, and drew new diagrams.
5/23/08	Update link to Formation Pictograms.
3/12/09	Add Leaders/Trailers.
9/9/09	Update Pass The Ocean. Update call order and numbers to match 9/1/09 teach order. Minor formatting changes to Swing Thru, Trade Family, Ocean Wave Family, and Ladies Chain.
11/1/09	Add "The Facing Couples Rule applies to this call" to Swing Thru and Spin Chain Thru.
3/17/10	New definitions for the calls Courtesy Turn, Centers In, and Cast Off 3/4, and a new Timing section. Fix typo in Bend The Line.
6/18/10	Convert to Word. Minor edits.
7/27/10	Update Courtesy Turn, comment #1 for better translation.
12/3/10	New definition for Grand Square. Swapped teach order of Circle to a Line with California Twirl and Shoot the Star with Slip the Clutch.
12/23/10	Fix starting formation in Chain Down the Line.
1/18/11	Update copyright. Fix error introduced when converting to Word (wrong diagram for Very Ends).
2/19/11	Lowercase "the" in Walk Around the Corner.
3/16/11	New definitions for Circle to a Line and Veer Left / Veer Right.
5/13/11	Split Basic into Basic 1 and Basic 2 and minor edits.
7/28/2011	Page 5 reworded Partner / Corner comments, removing BBGG terminology. Page 11 First paragraph, reworded removing BBGG terminology.
10/3/2011	Page 8 Added picture for (General Tag: "Center 6").
10/7/2011	New definition for Ladies Chain Family and See Saw.
5/2/2012	New definition for Wheel Around and Square Thru. Deleted a comment in Partner / Corner.
8/7/2012	Revised Standardization Comment.
2/22/2013	New definitions for Promenade Family, Circulate Family, and Box the Gnat.
5/17/2013	New definitions for Thar Family, Slip the Clutch, and Shoot the Star. Added Appendix B. Minor edits.
8/26/2016	Add timing for Flutterwheel-Facing Couples
3/9/2017	New definitions for Ocean Wave Family, Run/Cross Run, Flutterwheel/Reverse Flutterwheel, Swing Thru/Left Swing Thru, and Eight Chain Thru

3/22/2017	Fix error in Eight Chain Thru; minor formatting updates; update copyright
3/26/2017	New definitions for Tag The Line and Half Tag.
5/8/2017	New definition for Hinge Family.
8/13/2017	Move Mainstream calls to a separate document and update introduction. New definitions for Trade Family, Extend, and Wheel and Deal. Added cross reference links for “see section” references.

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* Calls marked with an asterisk before their names are listed with their "old" definition. This will be revised as the new definition is reviewed and approved.

General

Introduction

The CALLERLAB Basic Dance Program Definitions describe in detail all the formations, terms, and calls (including styling and timing) used in the Basic Dance Program. In addition, various conventions on how to call, dance, and combine the calls are documented.

History

The Basic Dance Program was established in 1969 with 50 calls, as a result of codifying the Modern Western Square Dance movement following the work done by the Sets in Order American Square Dance Society in 1969. It was expanded in 1971 by publishing the Extended Basic program with an additional 25 calls. Starting in the late 1970's, the Mainstream Definitions Committee undertook to define each of the calls in the Basic and Mainstream programs. Their work took several years and 13 drafts, and resulted in a set of definitions published by CALLERLAB that has received worldwide use and acceptance.

Two other committees, the Timing Committee and the Styling Committee, developed standards and guidelines for their aspects of Basic and Mainstream dancing. Once the definitions, styling, and timing were complete, the results were combined and published as the "CALLERLAB Basic & Mainstream Definitions". The Basic Dance Program list now includes the first 51 calls, and the Mainstream Dance Program list contain the 17 calls that follow Basic.

In 1994 these definitions were made available on the Internet, which further encouraged dissemination, standardization, and discussion. By 1995 it became clear that the current definitions were not of sufficient detail and precision to decide some of the finer points of modern calling. In some cases, the definitions were confusing, poorly worded, or ambiguous. Using the existing definitions as a starting point, and considering numerous comments, suggestions, and complaints, a complete rewrite was undertaken starting in 1999, resulting in this document. The revision of definitions continued, and in 2016, in conjunction with the Definitions Committee, the Mainstream Committee began moving this process forward at an increased pace.

In addition, in 2016, the Mainstream Committee voted to divide the Basic and Mainstream lists and number them separately. This was followed by a vote in 2017 to publish the two lists separately. This document contains the definitions for the Basic Dance Program calls. Please refer to the Mainstream Dance Program Definitions for information on those calls.

From the earliest days of codifying square dance calls and lists, the Basic and Mainstream Programs have had a shared evolution and developmental history. Because of this shared history and interrelationship both programs are overseen by the Mainstream Committee.

Scope

These definitions describe what is called, and danced, as part of the CALLERLAB Basic Dance Program, including current updates of definitions. They attempt to define what is clear, what is confusing, and what is considered marginal usage. Each call in the Basic dance program is described in a way that covers all the common and most of the less frequently used applications. Finally, these definitions do not attempt to document historical usages that today's dancers are not expected to be taught.

What the caller or knowledgeable dancer will gain from this document includes:

1. A precise description of each call
2. Examples of calling commands
3. Styling and timing
4. The ability to distinguish acceptable call applications from improper applications

These definitions are neither a new dancer manual nor a new caller manual, nor are they written to allow an isolated group who has never square danced to acquire this skill easily. The definition of a call may not be the best way to teach a call. By the same token, the words used to best teach a call, or quickly remember a call, are not necessarily

a good, precise, or complete definition. Other publications that may better serve those needs can be found in Appendix C.

The timing and styling information is based on documents developed by the former Timing and Styling Committees. The reader who is interested in how the various calls are most often used is referred to the Mainstream Standard Application booklet developed by the Choreographic Applications Committee.

In an attempt to be precise and complete and to settle certain discussions and debates over the finer points of unusual and infrequent call applications, these definitions will occasionally delve into more detail and explanation. Most of this detail has been relegated to the comment section of each call's definition, and to the "Additional Detail" section.

Approach

While these definitions are written and published by an organization of square dance callers, the approach taken has been to straddle the area between dancer and caller. The definitions are neither dancer-centric nor caller-centric. Instead, they attempt to document the common "square dance language" that has developed between caller and dancer, and that can be instantly understood, processed, and executed with apparently little effort.

In addition to covering the calls and their definitions, this document also lists the actual words a caller might say and a dancer might hear for each call. While the words are all in English, the command phrases form a "square dance language" which is separate from the English language. These command phrases are an important part of the communication process.

The calls and words used in Modern Western Square Dance calling underwent a transformation from 1950 to 1970. Initially each dance was pre-choreographed (both movement and rhyming patten), given a title, and possibly paired with a tune. Before the music started, the caller would walk the dancers through the dance, reminding them of the calls and overall pattern. The words used in this walk through were a combination of descriptive English phrases and basic square dance calls.

As more calls were invented and the walk through disappeared, dancers were expected to respond to the calls without knowing what was coming next. As this "hash" calling style evolved, it became more important to have precise communication between caller and dancer.

As with any human language, there are quirks, exceptions, and plenty of idioms and idiosyncrasies. If one were to reinvent the language of square dancing today, one might be able to make some minor and a few major improvements, which would allow for simpler and more consistent definitions.

Standardization

One of the main reasons for standardizing dance programs and call definitions is to allow for caller and dancer mobility. No matter where and from whom one learned to dance or call, one should be able to visit and successfully dance or call with any other group that is dancing the same dance program.

Throughout the world the calls are given in English. Another dimension of standardization is seen across the various dance programs. The calls in one dance program include all the calls and definitions from the prior dance programs. Almost without exception, calls are defined once and for all, and the definitions are not changed by another dance program.

Styling has also been standardized. While great strides were made in the 1970's and 1980's certain areas and groups continued to use styling that did not match the approved styling (e.g., "hands up" vs. "hands down" in Ocean Waves). In 1992 our membership acknowledged its inability to have one styling used by all dancers with a motion which said, "CALLERLAB recognizes that regional differences in styling exist."

Proper vs. Improper

The terms proper, acceptable, and allowable are used interchangeably to describe calls and methods of communication that CALLERLAB members (and others) would like to encourage. These callers try, to the best of their ability, to train new dancers and expose existing dancers to this style of calling.

The terms improper and not proper are used to describe applications of calls that are not in accordance with these definitions and whose use CALLERLAB discourages.

There are no choreography police. There are no laws against improper choreography or bad calling. In all their endeavors, callers must use good judgment to use this common language to aid in entertaining the dancers. The dancers have been taught the language and have spent many hours practicing the dance. The caller should be able to communicate with the dancers without resorting to a discussion of proper vs. improper.

Conventions and Rules

There are several areas of square dancing in which certain conventions have been established. If a convention is followed by enough dancers and callers, it may evolve into a rule.

There is a risk in deriving a convention from lots of dance examples and then writing it as a rule. Others will read the rule and create new choreography based on the rule. The direction in which the rule allows square dancing to evolve may be in conflict with the convention that spawned the rule. That is, square dancing may evolve in unintended directions that are at odds with long-time callers and dancers.

The following conventions and rules explain how and why square dancing is done in certain ways. The reader should exercise caution and good judgment in creating new choreography using these rules in ways heretofore not in current use.

Passing Rule

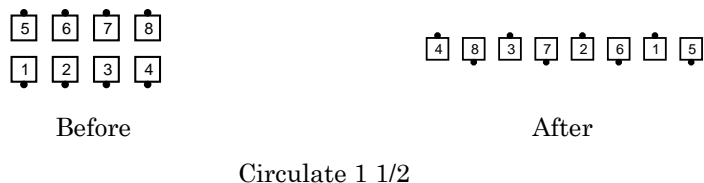
If the definition of a call has two dancers on the same path and requires them to walk past each other, they should pass right shoulders (unless otherwise specified) and continue. The mirror image version of a call has dancers pass left shoulders and continue (e.g., Left Double Pass Thru).

Same Position Rule

If two dancers are required to occupy the same position at the end of a call, and are facing in opposite directions from each other, they form a Right-Hand Mini-Wave. If an adjustment is necessary (since they are now two dancers side-by-side in a formation that expected one dancer), the adjustment is sideways, towards the outside of the group in which they were working.

Callers should not use a call that would result in two dancers who are facing the same direction, or at right angles, trying to occupy the same position.

Example:



Facing Couples Rule

A few specific calls that are defined to start from an Ocean Wave are also proper starting from Facing Couples. Examples include Swing Thru and Spin The Top. In these cases, the dancers first step into a momentary Right-Hand Ocean Wave and complete the call.

If the caller directs a left hand call (e.g., Left Swing Thru), the dancers first step into a momentary Left-Hand Ocean Wave.

If the Facing Couples rule is applicable, the call's definition in this document will have a comment to that effect. If there is no such comment, then the Facing Couples rule may not be used.

While the rule is called the Facing Couples Rule, it is generalized to include Facing Dancers stepping to a Right-Hand Mini-Wave and Facing Lines step to a Right-Hand Tidal Wave, etc.

The following types of mixed Mini-Wave and Facing Dancer starting formations, while unusual, are also proper:



Timing: Application of the Facing Couple Rule does not change the timing of the call.

Ocean Wave Rule

Some calls that are defined to start from Facing Couples are also proper starting from a Right-Hand Ocean Wave. Examples include Right And Left Thru and Square Thru. In these cases, the dancers have already stepped forward toward the facing dancer and are ready to complete the remaining action of the directed call.

For the sake of dancer comprehension and teaching purposes, it may be necessary initially to have the dancers back up into facing couples, then step back into the wave and complete the call.

While the rule is called the Ocean Wave Rule, it is generalized to include Mini-Wave (Facing Dancers) and Tidal Wave (Facing Lines), etc. Examples include Pass Thru, Slide Thru, Box The Gnat, and Double Pass Thru (from a Right-Hand 1/4 Tag), and Pass To The Center (from Right-Hand Ocean Waves).

In order for the Ocean Wave Rule to apply, the initial dance action of the call must start with a Box The Gnat, Pass Thru, or Right Pull By. In addition, the call must not be defined to have a different dance action from an Ocean Wave. For example, the call Circulate is defined from Eight Chain Thru and from Ocean Waves. It would be improper to call Circulate from Ocean Waves and expect dancers to dance it as a Step Thru based on the Ocean Wave Rule because they would naturally apply the definition of Circulate from Ocean Waves.

The following mixed Mini-Wave and Facing Dancer starting formation, while unusual, is also proper:



Right And Left Thru

The adjustment that is part of the Ocean Wave Rule does not change the effect of the call. It neither adds nor subtracts parts or changes the use of fractions. It is as if any dancer in a mini-wave had first stepped back into facing dancers and then all did the call. For example, from a Right-Hand Mini-Wave Dosado ends in Facing Dancers, not in a Right-Hand Mini-Wave.

The Ocean Wave Rule also applies to calls that normally start from Facing Couples when the dancers are in a Left Hand Ocean Wave. In these cases, the caller must direct a left hand call (e.g., Left Square Thru). See "Additional Detail: Commands: Extensions like Reverse Wheel Around".

When half of the dancers are in a Mini-Wave, and the other half of the dancers are Facing Dancers, and the call is a 2-dancer call (e.g., Box The Gnat, Slide Thru, Pass Thru) the caller should make clear who is to do the call (e.g., Everyone or Those Facing).

Timing: Application of the Ocean Wave Rule does not change the timing of the call.

Squared Set Convention

Calls that are defined as starting from Facing Dancers or Facing Couples are also proper starting from a Squared Set. The caller must identify which pair of couples is active (e.g., Heads, Boys).

The active dancers move forward into the center of the set and execute the call. If they end facing the same walls as the inactive dancers, they will remain in the center (e.g., Heads Square Thru 4, Heads Star Thru, Heads Touch 1/4).

If the call ends with the active dancers not facing the same walls as the inactive dancers, then the active dancers end back on Squared Set spots unless there is clear reason to remain in the center. (E.g., Dancers should return to Squared Set spots for Head Ladies Chain, Heads Right and Left Thru, Heads Pass Thru, or Heads Square Thru 3.)

Because of the ending handhold, on the call Heads Box The Gnat, the Heads remain in the center and take the next call. Usually the exact ending position is obvious from the next call (e.g., Heads Right And Left Thru, Sides Right and Left Thru), or doesn't matter because the next call continues the dance action (e.g., Heads Pass Thru, Separate, Around 1 To A Line).

Some callers who want the active dancers to remain in the center precede the call with a "Heads Move In", "Heads Move Forward", or "Heads Move Into The Center". For example, "Heads Move In and Square Thru 3" would have the Heads remain in the center instead of returning to Squared Set spots.

Timing: Moving into the center adds 2 beats to the timing for the move.

Note that the time needed to move out of the middle will often be blended into the final portion of the call (as in Right and Left Thru, during the Courtesy Turn) or be overlapped with the start of the following call (as in Heads Right and Left Thru, Sides Right and Left Thru).

Circle Rule

From an Infacing Circle Of 8, if the caller names two adjacent dancers and their opposites and gives a call that starts from Facing Couples, the dancers dance the call as if the circle has been changed into a Squared Set, and follow the Squared Set Convention. Examples:

From a Squared Set: Join Hands, Circle Left; Heads Up To The Middle And Back; Heads Square Thru 4.

From a Squared Set: Heads Half Sashay; All Circle Left; 4 Boys Spin The Top.

Ways Of Naming Dancers

There are several ways to identify dancers in a square. See "Additional Detail: Dance Action: What does naming a dancer mean?".

Partner / Corner

Command examples:

- Face Your Partner; Dosado
- Face Your Corner; Allemande Left
- Circle Left; Swing Your Partner
- 4 Ladies Promenade Inside; Swing Your Partner

Description: From a Squared Set of Normal Couples, each dancer's Partner is the adjacent dancer, and each dancer's Corner is the next dancer "around the nearest corner of the square" from them.

From a Couple, or Mini-Wave, each dancer is the other's Partner.

From an Infacing Circle Of 8 of alternating men and women, the man's Partner is the next dancer counterclockwise around the circle from him and the corner is clockwise around the circle. For the women, the Partner is clockwise around the circle and the Corner is counterclockwise.

Partners and Corners may change throughout the dance, especially during the singing call. Each Allemande Left, Swing, or Promenade establishes a new Current Partner. Your Original Partner remains the dancer with whom you initially joined the square.

Comments: In "4 Ladies Promenade Inside; Swing Your Partner", Partner refers to the dancer who was your partner just prior to the call.

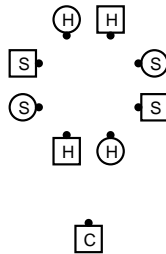
For the purposes of resolving the square (i.e., getting dancers back to their original partners and corners) it may be useful for callers to consider the man's corner as the next woman clockwise around the square (after adjusting Ocean Waves back to Facing Couples, having everyone face the center of the set, and blending into an Infacing Circle Of 8). This will make the man's partner (the person the man would promenade after an Allemande Left) be the next woman counterclockwise from him, after adjustments.

Heads / Sides

Command examples:

Heads Right and Left Thru
Head Ladies Chain
Sides Wheel Around
Sides Trade
Original Heads
Those In The Head Position

Description: From a Squared Set, at the start of the tip, the Heads are the two opposing couples who are facing toward or away from the caller. The Sides are the two opposing couples who are standing perpendicular to the caller.



C = Caller H = Heads S = Sides

Dancers retain their Head or Side identity established when they first squared up. That is, "Heads" means "Original Heads". Examples include Heads Run, Heads Trade, Sides Pass Thru, Sides Fold.

In a squared set, when the original Sides are standing in the Heads position, the caller must explicitly designate "Original Heads" or "Those In The Head Position" because simply saying "Heads" could mean either of these. Similarly for "Sides".

In a squared set, when a mixture of Heads and Sides occupies the Heads position, the caller should explicitly designate "Head Man And The Girl With You" or "Those In The Head Position" because simply saying "Heads" could mean either of these. Similarly for "Sides".

When a Head Man is promenading with a Side Woman, the term "Heads" means "Head Boy And The Girl With You" (e.g., Heads Wheel Around). Similarly for "Sides".

The figure portion of singing calls almost always causes each woman to progress to a new man. Once this has happened, she temporarily takes on the Head/Side identity and home position of that man.

Some areas "rotate" or "stir the bucket" (i.e., rotate the square 90 degrees to the right so everyone has a new home position) before the singing call. This can be done by the caller as part of his last patter sequence, or by the dancers before the singing calls starts. Either way, the dancers reestablish new Heads and Sides for the singing call.

Couple #1, #2, #3, #4

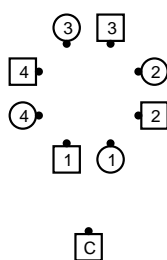
Command examples:

Couples 1 and 3 make a Right Hand Star
1 and 3 Lead Out To The Right
Couple 1 Split Couple 3, Round one to a line

Description: From a Squared Set, at the start of the tip, the couple whose back is to the caller is Couple #1. The couple to their right is Couple #2, and so on.

Dancers retain their couple number as established when they first squared up.

The figure portion of singing calls almost always causes each woman to progress to a new man. Once this has happened, she temporarily takes on the couple number and home position of that man.



C = Caller

Comments: The phrases "Couples 1 And 3" and "1 And 3" mean the same thing as "Heads".

Modern choreography has moved away from using couple numbers to identify dancers. See Heads / Sides (above).

Boys / Girls

Command examples:

- Boys Run
- Girls Trade
- Men Circulate; Ladies Trade
- Cloverleaf; Ladies Lead Dixie Style to a Wave
- All 4 Ladies Chain

Description: The Boys are those dancers who initially squared up as the left-side dancers of each couple. The Girls are those dancers who initially squared up as the right-side dancers of each couple. The terms Men, Gents, Gentlemen, and Guys are synonymous with Boys. The terms Women, Ladies, and Gals are synonymous with Girls.

Comments: No matter the actual genders of the dancers, those who initially squared up on the left-side of each couple will play the role of Boys; right-side dancers will play the role of Girls.

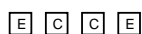
Some callers emphasize that in square dancing the commands are all given to the Boys. They say that the Girls have to pay attention and do the opposite action. In modern teaching, choreography, and patter that statement is misleading and generally not true. Most of the calls are defined without reference to gender. Most of the commands are given to all the active dancers. Callers should teach and call in a way that doesn't perpetuate this myth.

Centers / Ends

Command examples:

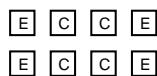
- Each Side, Centers Trade
- On Your Own Side, Centers Trade
- Centers Of Each Side, Pass Thru
- Center 4, Walk And Dodge
- Ends Fold

Description: Dancers near the center of the square (or formation) are called centers. Dancers on the outside of the square (or formation) are called Ends. The identification of Centers or Ends is independent of facing direction. Centers ("C") and Ends ("E") of some common formations:

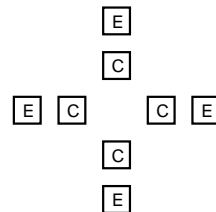


1x4 Formation: "Centers" or "Ends"

With 8 dancers, there are several possibilities, depending on the formation:



2x4 Formation: "Centers" or "Ends"



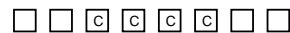
General Thar "Centers" or "Ends"

The caller should use "Each Side, Centers" or "Center 4" in order to avoid the ambiguity present with the term "Centers" from a 1x8 Formation.

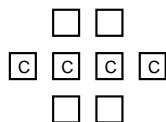
The following are encountered less frequently, or are referred to in the definitions:



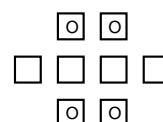
1x8 Formation: "Each Side, Centers" or "Each Side, Ends"



1x8 Formation: "Center 4"



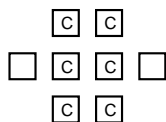
General Tag: "Center 4" or "Centers"



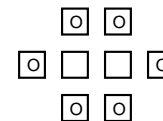
General Tag: "Outside 4"



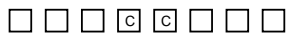
1x8 Formation: "Outside 4"



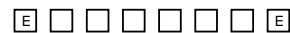
General Tag: "Center 6"



General Tag: "Outside 6"



1x8 Formation: "Very Centers"



1x8 Formation: "Very Ends"

Leaders / Trailers

An understanding of Leaders and Trailers is important, as they are used to define calls (e.g., Cloverleaf) and teach calls (e.g., Zoom). Also, these terms are used by some callers during a dance (e.g., Leaders Trade).

Command Examples:

Double Pass Thru; Leaders Trade

Lines Forward And Back; Pass Thru; Tag The Line; Leaders U-Turn Back

Description: In any box-type formation (e.g., box circulate, tandem couples), those facing out of the box are Leaders and those facing into the box are Trailers.

In other 2-dancer formations (e.g., a tandem, facing dancers, back-to-back dancers), those facing directly away from the center of the 2-dancer formation are Leaders, and those facing directly toward the center of the formation are Trailers. Anyone else is neither a Leader nor a Trailer.

In the diagrams below, the dancers marked "L" are Leaders and the dancers marked "T" are Trailers.



Comments: At Mainstream, the use of Leaders and Trailers is usually restricted to tandem couples or tandem dancers.

Often there is more than one option for designating active dancers. Even though "Leaders/Trailers" may be correct, the more commonly used "Boys/Girls", "Centers/Ends", "First/Next" might be a better choice for dancer success.

Basic Program – Part 1

Each call definition contains eight parts.

1. *Name of the call.* This is how the call is listed on the dance program. Usually this is also how the call is called.
2. *Starting formation.* Except when impractical, all of the common starting formations are listed. In rare cases, the word "only" appears indicating that only the listed starting formations and no others are to be used. All the formations used in these definitions are defined in the "Formations" appendix. Further commentary on starting formations can be found in "Additional Detail: Starting Formations".
3. *Command examples.* Many of the common phrases used to "call" this call are listed. The simplest or most common is listed first. Some of the command examples include patter and/or helping words. See "Additional Detail: Commands: Extra words".
4. *Dance action.* A description of how to do the call either in English words, other calls, or a combination of both. Complex calls are described sequentially, part by part. The descriptions are written to work from all of the starting formations listed. They try to capture in words the essence of the call. See "Appendix B: Descriptive Terminology" and "Additional Detail: Dance action: Definitional Precision".
5. *Ending formation.* The ending formations are given so that the reader can double check his understanding of the call. All the formations used in these definitions are defined in the "Formations" appendix.
6. *Timing.* While executing each call, the dancers should take one step for each beat of music. The number of steps (or beats) as determined by the Timing committee is given for each of the calls. See "Additional Detail: Timing".
7. *Styling.* The recommended styling, including arm position, handholds, and skirt work, is given. See "Additional Detail: Styling" for more detail and definitions of the terms used.
8. *Comments.* Important information, clarification, exceptions, and usages are contained in this section.

1. Circle Left / Circle Right

1.a. Case 1: 8 dancers

Starting formations: Squared Set, Infacing Circle Of 8

Command examples:

Circle Left
Circle to the Left
Join Hands, Circle Left
Circle Right, The Other Way Back
(while circling left) Reverse, and Circle Right the other way back
Circle

Dance action: Dancers join hands with adjacent dancers to form a circle and move the circle in the indicated direction, or to the left if no direction was given. The amount to circle may be a specified distance (e.g., Circle Left 1/2 Way) or until the next command is given (e.g., Circle Left ... Circle Right).

Ending formation: Infacing Circle Of 8. On the command "Stop At Home", the ending formation is a Squared Set.

Timing: 1/4: 4, 1/2: 8, 3/4: 12, Full: 16

Styling: As dancers join hands (couple handhold) to form a circle, they face slightly left or right as directed. All dancers walk forward with joined hands, elbows bent comfortably so that hands are above the elbow.

Couple handhold in circles: In circles with alternating men and women, men's palms are up and women's palms are down. In circles where same genders are adjacent, everyone has the right-hand palm up and the left-hand palm down.

Some regions dance 8-dancer circles with a walking step with no turning motion of the body. Other regions dance 8-dancer circles with a grapevine step, with the body and arms turning left and right, in synchrony with this step, allowing the dancers to make eye contact with their Corners and Partners successively.

Comments: The command "Circle", without a direction, is a shorthand for Circle Left. It is mainly used in Singing Calls when required by the timing of the lyrics.

When circling, "Reverse" or "Go The Other Way" can be used to tell the dancers to stop and circle in the other direction. It is usually followed with a "Circle Right (or Left)".

1.b. Case 2: 4 dancers

Starting formation: Facing Couples

Command examples:

Circle Left 1/2 Way
Circle Four, 1/2 Way Around
Circle Right 3/4
In Groups of 4, Circle Left 3/4 of the Way Around

Dance action: Same as above. When dancing in a circle of 4, the dancers end as the same facing couples rotated by the appropriate amount.

Ending formation: Facing Couples

Timing: 1/2: 4, 3/4: 6, Full: 8

Styling: Same as above. The grapevine step is not recommended in 4-dancer circles.

1.c. Case 3: 2 dancers

Starting formation: Facing Dancers

Command examples:

Join 2 Hands And Circle Left Halfway
Make Circles of 2 and Circle Left Halfway
With the person in front of you circle 1/4, 1/2, 3/4, or full around
Allemande Left; Dosado; with your Partner Circle 1/2 and Star Thru
Head Ladies Step Into The Center and Circle 1/2 With Each Other
With the one you face, join both hands and circle 1/2, 3/4 or full around

Dance action: Same as above.

Ending formation: Facing Dancers

Timing: 1/2: 4, 3/4: 5

Styling: In a mixed-sex circle, the men dance palms up and the women dance palms down. In a same-sex circle, dancers use right hand palm up, left hand palm down. Some regions always use the latter styling.

Comments: While the concept of circling with 2 or more dancers is part of the Mainstream program, there is no well established terminology. Callers wanting circles of 2 dancers must use terminology familiar to their dancers.

Some callers use the phrase "Single Circle" for circles of 2 dancers (e.g., Single Circle 3/4 to A Star Thru). The phrase "Single Circle" is not explicitly listed and taught at Mainstream so this usage may cause communication problems. In addition, the phrase "Single Circle" is very similar to the call "Single Circle To A Wave" which is part of another dance program. Some callers feel that the use of the term "Single Circle" at Mainstream is improper.

2. Forward And Back

Starting formations: Squared Set, Infacing Circle Of 8, Facing Lines

Command examples:

Up To The Middle And Back

All Go Forward And Back
Join Hands, All Go Forward And Back
Into The Middle With A Great Big Yell (from Squared Set or Infacing Circle Of 8)
Heads Go Forward And Back (from a Squared Set)
Lines Of 4, Up And Back (from Facing Lines)
Lines Up to the middle and Back (from Facing Lines)
Rock Forward And Back (from Facing Lines)

Dance action: Dancers join hands with those next to them, walk forward 3 steps, pause, walk backwards 3 steps, and pause.

Ending formation: Same as starting formation

Timing: Lines close together: 4; All others: 8

Styling: Each dancer steps forward three steps and pauses while bringing the free foot forward and touching it to the floor without transferring weight. Each dancer steps back three steps beginning with the free foot and pauses while touching the free foot beside the weight-bearing foot.

From Facing Lines or similar situations in which eight counts are not appropriate, each dancer steps forward and pauses while bringing the other foot forward and touching it to the floor without transferring weight. Each dancer then steps back on the free foot and pauses while touching the other foot beside it.

As couples or lines meet in the center, the end dancers may touch or clap their outside hands palm to palm (palms flat, fingers pointed upwards).

Comments: The timing of a Forward And Back from Facing Lines depends on several factors. In Traditional Squares and Contras with phrased calling, it is definitely 8 steps. In Mainstream, it can be 8 steps if the caller assures that the lines are not too close together at the start and delivers the call in a way that encourages the dancers to take the full 8 steps (e.g., Lines Go Forward ... And You Come Back Out).

The choreographic style and delivery of Modern Western patter calling have evolved in such a way that Forward And Back is most often danced in 4 steps.

Some callers clue the dancers to take 4 steps with phrases like "Balance Up And Back" or "Rock Forward And Back", and otherwise expect 8 steps. Other callers believe that the distance between the lines determines the timing, not what the caller says. Some callers only allow 4 steps.

Forward And Back is also used as a signal from the caller to any square that has broken down that it can get started again by making normal Facing Lines and joining the sequence in progress.

3. Dosado / Dosado to a Wave

3.a. Dosado

Starting formation: Facing Dancers

Command examples:

Dosado
Dosado your corner
Dosado your partner
Head Men Dosado
Heads Go Forward And Back; Heads Dosado

Dance action: Walking a smooth circular path, dancers walk forward, passing right shoulders, slide sideways to the right, walk backwards, passing left shoulders, and slide slightly to the left to return to their starting position.

Ending formation: Facing Dancers

Timing: Designated dancers from a Squared Set, returning to a Squared Set: 8; otherwise 6

Styling: Men: arms in natural dance position, right shoulders forward as right shoulders pass, left shoulders forward as left shoulders pass. Women: both hands on skirt, moving skirt forward and back to avoid opposite dancer, right hand forward as right shoulders pass, left hand forward as left shoulders pass.

Some new dancers dance Dosado with their arms crossed in front of them. While this indicates that the dancer has been exposed to square dancing in the past, it is not the recommended styling today.

Comments: The command "Dosado Your Corner" is a shorthand for "Face Your Corner; Dosado". The same for "Dosado Your Partner".

The Ocean Wave Rule applies to this call. The ending formation remains Facing Dancers.

From a Squared Set, Head Men Dosado is acceptable. They approach each other, Dosado, and return to their original position.

A Dosado which starts by passing left shoulders is called Left Dosado.

Formerly the phrase See Saw was occasionally used to accomplish a Left Dosado. In 2003 the Mainstream Committee voted to drop that application of See Saw and requests that callers use Left Dosado.

3.b. Dosado to a Wave

Starting formation: Facing Dancers

Command examples:

Dosado To A Wave

Dosado and Make A Wave

Dance action: In one smooth motion, Dosado and Step To A Wave.

Ending formation: Right-Hand Mini-Wave

Timing: 6

Styling: Follow the styling for Dosado and Step To A Wave.

Comment: The Ocean Wave Rule applies to this call.

4. Swing

Starting formation: Facing Dancers (man and woman)

Command examples:

Swing Your Partner

Swing Your Corner; Promenade

... and Swing

Circle Left, Swing Your Corner, Circle Left

Swing your Corner, Allemande Left (new corner), Promenade

Dance action: Dancers step forward and slightly to their left, use a ballroom hold, and rotate clockwise as a unit for four or more beats of music. As dancers end the swing, the woman continues turning to her right (unrolling along the man's right arm) until she is facing the same direction as the man.

Ending formation: Normal Couple, usually facing into the set, or facing appropriately for the next call (such as Promenade). Callers should not use choreography that relies on a precise ending position for Swing.

Timing: Variable, at least 4.

Styling: The actual styling varies depending on which kind of step is used. For both the walking and buzz step swing, the man's styling is the same: left arm bent at the elbow, palm slightly up, right hand flat on her left shoulder blade.

The man should use a flat palm on the woman's back, being careful not to dig the fingertips of his right hand into the soft part of the woman's back near her left kidney.

For the woman using a walking step, she places her left palm on the outside of the man's right upper arm, being careful to keep her hand relatively flat so she doesn't grip his arm. She should lift up her left elbow a bit so she is not clamping down on his elbow. This is also a good position if the man is significantly taller than the woman. For the faster buzz step swing, her left hand is flat on the man's right shoulder blade and she holds her left elbow

slightly up, supporting herself without clamping down on his elbow. In both swings, the right hand is palm down on the man's left hand.

The connection generated in the swing is created by centrifugal force. Each dancer is responsible for holding himself up. The faster the swing, the more each dancer will feel a slight leaning back into the partner's arms, although this lean should not be exaggerated; quite often, it will happen naturally within the frame of a proper hold.

The force tending to pull the dancers apart will be counteracted by a supportive combination of the man's right hand and arm and the woman's left hand and arm. The remaining arms are held only lightly for balance -- too much tension here makes the swing less fluid, and getting out of it clumsy.

Differences in height may require modifications to the above styling. For example, when the man is significantly taller than the woman, her left hand can be a flat palm on the outside of his right bicep.

Footwork for the Walking Swing: Short walking steps clockwise around the central pivot point between the two dancers.

Footwork for the Buzz Step Swing: Right foot moves forward in small clockwise circle around the pivot point between the two dancers while the left foot pushes, as in a scooter motion. Right foot is always in front of left.

Ending the Swing: The man leads the end of the swing at the proper time, so that the couple faces in the proper direction for the next call.

Ending the Swing without a twirl: The man signals the end of the swing when he is facing the correct direction by stopping his motion while releasing his left hand. The woman continues her motion as she rolls off the man's right arm to form a couple with the woman facing in the man's direction. Once the woman is stable, the man adjusts his right hand to its next position: couple handhold or promenade handhold.

Ending the Swing with a twirl: Swings may be ended with a twirl when the next dance action is a Promenade or there is no immediate next dance action (therefore Swing, Twirl, Circle Left is discouraged). The man raises his left hand over the woman's head, and with a cupped hold around her right hand, he gently guides her into a clockwise twirl. She moves forward three steps, into a promenade position as he transfers her right hand into his right hand and they join left hands on the 4th step. While the woman turns, the man moves forward down the line of dance to be in position for the promenade. The twirl is at the woman's option. See "Additional Detail: Styling: Embellishments". The twirl takes extra time, space, and control. Dancers who twirl must be aware of these factors.

Comments: The Ocean Wave Rule applies to this call.

Some dancers get dizzy when swinging. Be aware of your partner's needs.

When two dancers who are swinging are of disparate weights (e.g., an adult man swinging a child), it is rude and dangerous to cause the lighter dancer to leave the ground.

There should be little to no vertical motion while swinging (i.e., no bouncing or hopping).

In a swing, dancers are neither side-by-side with right hip to right-hip, nor precisely facing. Instead they are offset one step to the left from facing and at a slight angle with the woman's nose facing the man's right shoulder.

Swings should be synchronized with the beat of the music. One step in the walking swing for each beat of music. One step on the right foot for each beat of music in the buzz step swing. Some have described this as a quick step or as two steps for each beat of music.

An experienced dancer will adjust to his partner's type of step (walking or buzz).

The command "Swing Your Partner" is a shorthand for "Face Your Partner: Swing". The same for "Swing Your Corner".

If a couple is facing out of the square and asked to Swing, they should face each other and Swing. Examples include Swing from a Trade By formation (the centers swing the dancer they are facing and the ends swing the dancer beside them), and from Lines Facing, Square Thru 3 and Swing (swing the dancer beside you).

From a Squared Set, the command "Heads (or Sides) Swing" has the designated dancers face and Swing. That is, they Swing the dancer close to them, not the one they are facing across the square.

5. Promenade Family

A promenade is a walk of some distance around the set by some or all dancers. The active dancers may go as individuals or as couples. They may go in promenade direction (counterclockwise) or wrong way promenade direction (clockwise). When not all dancers promenade, there is a further choice of traveling around the inside or outside of the set.

5.a. Couples (Full, 1/2, 3/4)

Starting formations: Right and Left Grand Circle (only with men facing promenade direction and women facing wrong way promenade direction), Squared Set, Left-Hand Two-Faced Lines

Command examples:

Promenade Home
Heads Promenade Half (or Halfway)
Promenade, Keep Walking
Promenade, don't stop, don't slow down
Sides Promenade 3/4
Heads Pass Thru, Promenade 3/4, while Sides Right and Left Thru
All Promenade to the lady's home position

Dance action: If necessary, adjust to a Promenade formation as follows:

- A couple will turn as a unit to face promenade direction (counterclockwise)
- From a Right and Left Grand Circle, women turn around in a comfortable direction while men step forward (and to the inside) to form normal couples.

As a unit, each couple walks in a circular path around the center of the set. If certain couples are named, they promenade around the outside of the set unless directed otherwise.

Couples walk the designated amount, if specified. On the command "Promenade Home" the couples promenade to the man's home position. In both these cases, each couple ends by turning as a unit to face the center of the set. On the other hand, if directed to Keep Walking, couples do not turn in but rather continue walking until the next command is given.

Ending formations: Squared Set (e.g., Promenade Home), Promenade (e.g., Promenade, Keep Walking), or couples facing in on the outside of the set (e.g., Sides Promenade 3/4; Heads Right and Left Thru).

Timing: 1/4: 4, 1/2: 8, 3/4: 12, Full: 16

Styling: When all Promenade, the inside dancer's distance from the center of the set is slightly greater than that of a Star Promenade (#5.d). If the formation becomes too spread out, the outside dancers will have to walk too far and too fast for proper timing.

The styling for Promenade varies widely. CALLERLAB recommends a certain styling (described below), but new dancers should also be taught the popular styling for their club and their region. Experienced dancers may choose among the various alternatives based on club and regional standards, the previous call, the caller's timing, and their partners' preferences. For simplicity, the following descriptions are given assuming a normal couple.

Dancers' left hands are joined in front, with the woman's left hand, palm down, resting on the man's left hand, palm up. Some common alternatives for placement of the right hands are:

- Skaters position (CALLERLAB recommended): Right hands are similarly joined with the man's right forearm over the woman's left forearm. Some dancers move their hands in time to the music.
- Skirt Skater's position: The man's right arm is behind the woman's back, right hands joined at the right side of the woman's waist. In a variation, the man's right hand is placed in the middle of her lower back while the woman's right hand holds and works her skirt. (See "Skirt Work" in "Additional Detail: Styling: Other styling terms and issues".)
- Varsouvienne position: The woman's right arm is bent, and her hand is palm up near her shoulder while the man's right arm is behind her, his right hand palm down in her right palm.

In addition to the alternatives mentioned above, when designated dancers Promenade a specified distance from a Squared Set (e.g., Heads Promenade 1/2), the couple handhold is also acceptable. This is also common when couples are sashayed or same-sex.

When dancers are not directed to Keep Walking, there are several ways in which they can finish. In all cases, handholds should blend smoothly to end with a couple handhold. Sometimes they simply turn as a couple to face in. At other times they end with a twirl (see "Twirls" in "Additional Detail: Styling: Other styling terms and issues"), in which case the twirl should finish as the couple arrives at their destination. There are two alternatives:

- Right hands, if joined, are dropped. Then the man leads the twirl by raising their joined left hands, gently guiding the woman through a clockwise twirl underneath.
- Only from the CALLERLAB-recommended position, left hands can instead be dropped. Then the man leads the twirl by raising their joined right hands, gently guiding the woman through a clockwise twirl underneath.

Comments: Especially in singing calls, Promenade Home is usually more than a quarter of the way around the set. If not, dancers are often expected to add a full promenade. As necessary, callers should make it clear what is desired.

On Heads Promenade 1/2, the Sides momentarily step toward the center of the set to make room for those promenading. On Heads Promenade 3/4 (or 1/4), the Sides step into the center and remain there.

When couples Promenade, it is usually as normal couples. Other applications may require workshopping.

When couples are sashayed or same-sex, Promenade Home can be ambiguous (unless everyone is paired with their original partner), and the caller must further specify where couples should end (e.g., Promenade to the girl's home).

The previous call can blend into Promenade. For example, from Facing Lines, Reverse Flutterwheel, Promenade Home. See "Additional Detail: Blending one call into another".

5.b. Single File Promenade

Starting formations: In Facing Circle Of 8, Squared Set, Left-Hand Columns

Command examples:

Four Girls Promenade inside the ring; come back and give your guy a Swing

Men Promenade inside, go single file

All Promenade Single File; girls Backtrack

Couples Promenade; put the lady in the lead, go single file

Circle Right; drop hands; Single File Promenade

Couple 1, turn your back on your partner and Promenade this way around the outside of the set

Promenade Single File; men turn in and Star by the Right

Left Touch 1/4; Single File Promenade Home (from Facing Lines)

Circle Left; drop hands, go single file (i.e., Wrong Way Single File Promenade)

Dance action: When some dancers are designated from a Squared Set (e.g., Ladies Single File Promenade), they will initially step forward into the center.

Designated dancers turn, if necessary, to face promenade direction and move forward around the center of the set, in single file (one behind another). The next call determines when the dancers stop and what they do next.

Ending formation: Single File Promenade (possibly with fewer than eight dancers), Squared Set (e.g., Single File Promenade Home)

Timing: Four dancers promenade inside to home: 8

Styling: In Single File Promenade man's arms are held in natural dance position; woman's hands on skirt, working with the natural swinging motion.

When only some dancers promenade single file, the inactive dancers counterdance, i.e., make room for them, returning to their position after the others have passed.

Comments: If dancers facing out are designated to Single File Promenade (e.g., Heads Pass Thru, Promenade Single File), they step forward and promenade outside.

Dancers moving individually and in the opposite direction from Promenade is called Wrong Way Single File Promenade (e.g., Walk Around Your Corner; See Saw; four boys Wrong Way Single File Promenade inside).

Some callers use fractions with Single File Promenade (e.g. Heads Single File Promenade 1/2). The dancers will stay in this single file formation until the next command is given.

5.c. Wrong Way Promenade

Starting formations: Squared Set, Right-Hand Two-Faced Lines, Right and Left Grand Circle (only with men facing wrong way promenade direction and women facing promenade direction)

Command examples:

Wrong Way Promenade Home

Wrong Way Promenade, keep walking

Heads Lead Right; Veer Left; Promenade Wrong Way, don't slow down; Heads Wheel Around

Veer Left; Couples Circulate; Promenade this way home

Heads Wrong Way Promenade 3/4

All Promenade; All Wheel Around; Wrong Way Promenade; girls Star Right, boys Backtrack

Allemande Left; turn partner right a full turn to a Wrong Way Thru; boys Run; Wrong Way Promenade

Wrong Way Grand; Wrong Way Promenade Home

Dance action: Wrong Way Promenade is just like Promenade, except dancers go clockwise (i.e., in the opposite direction of Promenade). However, when starting from a Right and Left Grand Circle with genders as described in the starting formation above, the necessary adjustment, like for Promenade, involves the women turning around as the men step forward, but the men must step to the outside to form normal couples.

Ending formations: Squared Set (e.g., Wrong Way Promenade Home), Wrong Way Promenade (e.g., Wrong Way Promenade, Keep Walking), or couples facing in on the outside of the set (e.g., Sides Wrong Way Promenade 3/4; Heads Square Thru 3).

Timing: 1/4: 4, 1/2: 8, 3/4: 12, Full: 16

Styling: Same as for Promenade (#5a).

Comments: Wrong Way Promenade is infrequently called and is usually used from normal couples, i.e., the girls will be on the inside.

Some callers omit "Wrong Way" or say "This Way" if dancers are already moving in or facing in wrong way promenade direction.

Also see the comments for Promenade 5.a. Couples (Full, 1/2, 3/4)

5.d. Star Promenade

Starting formation: 4-dancer star in the center of the set and 4 dancers around the outside of the set

Command examples:

Men make a Left-Hand Star, go once around; pick up your partner with an arm around, Star Promenade; back out at home

Four Ladies make a Right-Hand Star; pick up your partner, Star Promenade; Boys Backtrack

Heads make a Right-Hand Star; pick up your corner with an arm around, Star Promenade; Centers back out with a full turn around and a little bit more; join 16 and Circle Left

Dance action: Directed dancers (e.g., men) form (or are already in) a star and turn it. When they encounter the indicated dancer (e.g., partner) they become a couple, and promenade while retaining the center star.

Ending formation: Promenade or Wrong Way Promenade with centers forming a star; the dancers will be closer together than usual because of the star and arm around the waist.

Timing: 1/2: 6, 3/4: 9, Full: 12, Full plus a back out at home: 16

Styling: The centers use the same styling as in Right- or Left-Hand Stars (#9). Couples in the star have their adjacent arms around each other's waists. Any women on the outside use their outside hand for skirt work. Any men on the outside have their outside hand on their waists or at their sides.

Comment: Star Promenade is occasionally used with a 2-dancer star. For example, Head Men make a Left-Hand Star; pick up your partner with an arm around and Star Promenade; she picks up her corner with an arm around and keep on moving; now he picks up his partner; all Bend The Big Line.

6. Allemande Left

In its most general form, an Allemande Left is simply an Arm Turn by the left (plus a Step Thru as the dancers head towards their next dancer interaction).

While Arm Turns are used for general arm turns, Allemande Left is mostly reserved for an Arm Turn with your corner.

The large number of formations from which an Allemande Left is possible will be described in two cases. The Command Examples, Timing, Styling, and Comments sections apply to both cases.

Command examples:

Allemande Left

Left Allemande

Allemande Left Your Corner

With The Corner, Allemande Left

Allemande Left Your Corner; Dosado Your Partner; Allemande Left Your Corner

Allemande Left Your Corner; Allemande Right Your Partner

Allemande Left A Full Turn Around

6.a. Case 1

Starting formations: Eight Chain Thru, Left-Hand Ocean Waves, Right And Left Grand Circle, Thar, Alamo Ring (men facing in), Trade By plus ends face each other

Dance action: Dancers holding left arms or facing dancers Arm Turn by the left at least 180 degrees until the men are facing promenade direction and the women are facing wrong way promenade direction. Step Thru.

Ending formation: Right and Left Grand Circle, men facing promenade direction, women facing wrong way promenade direction. While the dance action of Allemande Left might not cause the dancers to end in this formation, the next call should be given as if this were the ending formation. From an Eight Chain Thru, it would not be proper to call Allemande Left; Trade By, as the dancers are logically in a Right and Left Grand Circle, not a Trade By formation.

6.b. Case 2

Starting formations: Squared Set, Infacing Circle Of 8, Trade By, Left-Hand 3/4 Tag, Facing Lines, Lines Back-To-Back, Inverted Lines with Ends Facing

Dance action: If necessary, dancers individually turn in place up to 90 degrees, so that the men are facing wrong way promenade direction and the women are facing promenade direction. Continue with the dance action in Case 1.

Timing: 1/2 arm turn: 4-6; 3/4 arm turn: 6-8; Full arm turn: 8

Styling: Forearm handhold

Comments: The variation in the timing numbers is due to the adjustments which may be required before the Allemande Left (e.g., turning to face your corner, stepping to a left forearm).

Choreography like "Allemande Left Your Corner; Dosado Your Partner; Allemande Left Your Corner" is acceptable. The command "Allemande Left Your Corner" can be a shorthand for "Face Your Corner; Allemande Left".

Choreography like "Allemande Left Your Corner; Allemande Right Your Partner" is acceptable. It uses the dancers' knowledge of Allemande as an arm turn and is danced as Face Your Corner; Left Arm Turn until you

can go to your partner; Right Arm Turn with Your Partner. The next call will determine when to stop the final arm turn.

Square dancing has had a long history of occasionally requiring dancers to search out and locate their corner (often by individually turning in place in flow direction, or continuing the last command a little longer) before doing the Allemande Left. See "Additional Detail: Commands: Gimmicks".

Allemande Lefts that require other than a 180-degree arm turn are less frequently used and are moving towards the Gimmick category. Callers may assist on an Allemande Left that requires some or all of the dancers to turn 360 degrees by calling, for example, "Allemande Left A Full Turn Around" or "Allemande Left all the way around to your partner".

Allemande Lefts that require dancers to turn in place more than 90 degrees to find their corner are less frequently used, and are in the Gimmick category.

From a Squared Set plus everyone Half Sashay, Allemande Left would have dancers face their original partner and then do the Allemande Left (180 degrees). This would be very unusual calling.

While Allemande Left is intimately associated with Allemande Left Your Corner, the dance actions were written without reference to Corner. The caller who says, "Allemande Left Your Corner" is both helping the dancers, in case they are confused with whom to do the Allemande Left, and asserting to the dancers, "Yes, this person is your corner".

A phrase like "Allemande Left Wrong Corner; Promenade, Keep Walking" or "Allemande Left This Corner" is occasionally used as a way for the caller to clarify to the dancers that an Allemande Left is desired, and that the caller understands that the dancers don't all have their original corners and partners.

As a gimmick, some callers will call "Allemande Left; Right And Left Grand ... On The Third Hand, Promenade". This causes the dancers to first believe the caller has made a mistake (wrong corner) and then be surprised by the quick fix.

7. Arm Turns

Starting formations: Facing Dancers, Mini-Wave

Command examples:

Left Arm Turn 3/4

Walk Around Your Corner; Turn Partner By The Left; 4 Ladies Chain

Slip The Clutch; Turn By The Left 3/4, Check An Alamo Ring

All Arm Turn Half

Centers Arm Turn 3/4

Men Star Left 3/4; Turn Corner Right Arm Turn; Do Paso

Allemande Left, Turn partner by the right once around; Men star left 1/2, turn opposite by the right 3/4 to an alamo ring, ...

Turn A Right Hand Half

Alamo Ring; Swing Thru; Turn Your Partner By The Right; Allemande Left

Dance action: Dancers join indicated forearms and walk forward around each other. The amount of turn can be specified as a fraction (e.g., Half (180 degrees), 3/4 (270 degrees), Full (360 degrees) or implicitly by the next call (e.g., Turn Partner By the Left; 4 Ladies Chain).

Ending formation: Usually a Mini-wave, or no formation as the dancers prepare to let go of the arm turn and step forward to do the next call.

Timing: 1/2: 4, 3/4: 4 to 6, Full: 6 to 8

Styling: Forearm hold

Comments: From a Mini-Wave the distance to turn may be specified by a fraction (e.g., Arm Turn 1/2).

From Facing Dancers the distance to turn must be specified by a relative position (e.g., To A Thar, or To Your Corner) or the next call (e.g., Turn Corner By The Right; Do Paso). It is improper to specify a fraction.

The Mini-Wave formation does not imply a specific handhold. The styling for Arm Turns and calls defined with Arm Turns is a Forearm hold. See the section "Dance action: Defining Calls with Arm Turns".

8. Right and Left Grand Family

8.a. Right and Left Grand

Starting formations: Right and Left Grand Circle, Eight Chain Thru, Trade By plus the ends Face In

Any of the above in which some or all dancers have stepped to a mini-wave, or any formation in which dancers may conveniently turn up to 90 degrees so the men face promenade direction, women face wrong way promenade direction, and the formation is now one of the above.

Command examples:

Right and Left Grand
Grand Right and Left

Dance action: If necessary, men turn up to 90 degrees to face promenade direction and women turn up to 90 degrees to face reverse promenade direction. Dancers blend into a circular formation as they Right Pull By, Left Pull By, Right Pull By, Left Pull By.

Ending formation: Right and Left Grand Circle

Timing: 10

Styling: Hands are involved with alternating pull-by movements, no twirls. Arms should be held in natural dance position and the handhold position should be released as dancers pass each other. Men particularly should stand tall and resist the temptation to lean over and stretch out their hand to the next person. Just a comfortable extension of the arm and hand is all that is necessary.

8.b. Weave the Ring

Starting formation: Right and Left Grand Circle

Command example:

Weave The Ring

Dance action: Dancers do a no-hands Right and Left Grand.

Ending formation: Right and Left Grand Circle

Timing: 10

Styling: Women work their skirt with both hands as they move around the square. Men hold hands in natural dance position. Dancers lead with their right shoulder as they pass the dancer on the right, then with the left shoulder as they pass the dancer on the left. Brief eye contact should be made as they meet each dancer. Attention should be paid to keeping the circle a reasonable size (i.e., not too large).

Comments: Some groups have flourishes which extend the timing to 16 beats requiring a phrased delivery.

Weave The Ring is best danced to a well timed delivery, often preceded by an Allemande Left. Surprise or variety in starting formations is not recommended. While the Ocean Wave Rule applies to this call, its application is also not recommended.

8.c. Wrong Way Grand

Starting formation: Same as for Right and Left Grand (#8a), except with men facing wrong way promenade direction, women facing promenade direction

Command examples:

Wrong Way Grand

Dance action: Same as for Right and Left Grand (#8a), except the men go in wrong way promenade direction and women go in promenade direction

Ending formation: Right and Left Grand Circle

Timing: 10

Styling: Same as for Right and Left Grand (#8a)

9. Left-Hand Star / Right-Hand Star

Starting formations: Facing Couples, Squared Set, Infacing Circle Of 8

Command examples:

Men Center Right Hand Star; Back By The Left

Heads Square Thru; Make A Right Hand Star With The Sides; Heads Center Left Hand Star; Back To The Same
Girl With A Right and Left Thru

Heads Square Thru; Right Hand Star; Heads Star Left Inside To The Same Folks; Right and Left Thru

Heads Star Thru; Square Thru 3; Left Hand Star; Head Ladies Lead, Flutterwheel

4 Ladies Center, Right Hand Star

Heads Square Thru; Right Hand Star; Heads to Center star across the square

Heads Square Thru; Right Hand Star 1/2 Way; Veer Left

Dance action: The designated dancers form a star by stepping forward if necessary and placing the appropriate hand in the center of the formation. Forming the star may require a dancer to individually turn in place up to 3/8 of a turn.

Dancers turn the star by walking forward in a circle around the center of the star. The distance traveled may be specified in fractions of a star full around, or until some condition is met (e.g., Men Center Left Hand Star, Pick Up Your Partner with an Arm Around, Star Promenade).

Ending formation: Star plus an adjustment. Each dancer knows his position on the floor by how far the star turned, and adjusts his facing direction as appropriate for the next call.

Timing: 1/2: 4, 3/4: 6, Full: 8

Styling: Palm star (see “Additional Detail: Styling: Arms and hands”). Men's outside arms in natural dance position, women's outside hands work skirt.

Some areas dance any stars containing men with a Pack-saddle Star (see “Additional Detail: Styling: Arms and hands”).

Comments: The stars described above are 4-dancer stars. Stars of 3 or more dancers are also proper, as long as the caller's instructions to the dancers are understood.

Some callers use 2-dancer stars in place of Arm Turns, accomplishing the hands up styling necessary in Ocean Waves, and having one less call to teach. While this is acceptable in a teaching situation, and may be a logical way to understand stars (i.e., 2 or more dancers), 2-dancer stars are not commonly encountered at dances.

10. Pass Thru

Starting formation: Facing Dancers

Command example:

Pass Thru

Dance action: Dancers move forward, passing right shoulders with each other and end back-to-back.

Ending formation: Back-To-Back Dancers

Timing: 2

Styling: Man's right shoulder slightly forward as right shoulders pass. Arms in natural dance position. Woman works skirt with hands, right hand leading as right shoulders pass.

Comments: Pass Thru is proper from a Right-Hand Mini-Wave because of the Ocean Wave Rule. It is the same as Step Thru.

Pass Thru is improper from a Left-Hand Mini-Wave because of the left shoulder pass. Use Step Thru instead.

Pass Thru from a Left-Hand Ocean Wave, making use of an implicit "those who can", and expecting only the centers to be active is rarely used and goes against dancer expectation. Use "Centers Pass Thru" or "Centers Step Thru" instead.

From a Squared Set, Heads Pass Thru is proper. It ends with the Heads back on Squared Set spots. See General: Conventions and Rules: Squared Set Convention.

Pass Thru is improper from dancers who are further apart than directly facing, or on a diagonal with respect to each other. Using a phrase like "Boys On A Diagonal, Pass Thru", the caller can accomplish the desired dance action.

Pass Thru is proper from a Couple facing an individual Dancer. In this case, the Dancer splits the couple, having the effect of passing one dancer right shoulders and the other dancer left shoulders.

11. Half Sashay Family

The calls in the Half Sashay family have the two dancers in a couple exchange places while retaining their original facing direction.

11.a. Half Sashay

Starting formation: Couple

Command examples:

Heads Half Sashay

Right and Left Thru; Half Sashay

Sides Pass Thru, Half Sashay, and Separate Around One To A Line

All 4 Ladies Chain; Half Sashay; Circle Left

Dance action: Dancers exchange places without changing facing directions. Dancer on the right side steps to the left while the dancer on the left steps back, side steps to the right, then steps forward, ending as a couple.

Ending formation: Couple

Timing: 4

Styling: Dancers use a normal couple handhold, pulling slightly toward each other as they initiate the sashay movement. As the dancers complete the call, they catch hands to end in a couple handhold (unless that is inconvenient for the next call).

Comments: While the command is properly given as "Half Sashay", it is occasionally shortened to "Sashay". This shortened form can be confusing and should not be used.

The terms "Full Sashay" or "Sashay All The Way Around" are not part of any dance program. This is improper language and should not be used.

The command "Half Sashay Once and a Half" is proper and has been seeing increased usage. It ends in a Tandem. See the section "Additional Detail: Fractions".

11.b. Rollaway

Starting formations: Couple, Infacing Circle Of 8

Command examples:

Rollaway
4 Ladies Rollaway
Heads Rollaway
Circle Left; Rollaway; Circle Left
Veer Right; Ferris Wheel; Centers Rollaway
Roll The Girl Away
Boys Roll That Girl Away
Heads Lead Right; Veer Left; Bend The Line; Roll The Boys Away (uncommon)
Sides Promenade 1/2; Heads Chain Those Ladies Across, Turn That Gal; Roll Her Away

Dance action: From a couple, the dancer on the right (or the directed dancer) "rolls" across in front of the other dancer, turning a full 360 degrees to end on the other side, as the other dancer steps back and then forward, adjusting sideways as necessary, to move smoothly into the vacated position. At the completion of the call, the dancers have exchanged positions.

From an Infacing Circle Of 8 of alternating men and women, unless otherwise directed, the women roll left across and in front of the men.

Ending formations: Couple, Infacing Circle Of 8

Timing: 4

Styling: For the purposes of this styling, assume a normal couple and that the woman is being rolled away.

Hands held in normal couple handhold maintaining good arm tension and connection throughout.

From a couple, the man steps back on slight right diagonal as the woman folds to face him. Continuing the momentum, they change hands. He steps forward to his right and she finishes her dance action.

When the preceding dance action is a Courtesy Turn, the hand connection is slightly different. Dancers already have left hands joined in front. This connection is maintained throughout most of the Rollaway. Near the end, the lady lets go with her left hand and joins her right hand with the man's left hand.

From a circle in motion, the man interrupts the circling action by stepping back and then forward, while the woman uses the momentum of the circle to accomplish the roll-across action.

Dancers who are doing the vine step footwork while circling should perform the Rollaway as they are starting to turn toward each other. Callers should deliver the call to accomplish this timing.

Comments: In the past, "Rollaway" has also been called "Rollaway With A Half Sashay". This is improper language and should not be used.

The command "Rollaway Once and a Half" is proper and sees occasional use. It ends in Facing Dancers. See the section "Additional Detail: Fractions".

11.c. Ladies In, Men Sashay

Starting formation: Infacing Circle Of 8 of alternating men and women

Command examples:

Circle Left; Ladies In, Men Sashay; Circle Left
Circle Left; Ladies Center, Men Sashay
Circle Right; Ladies In, Men Sashay
Circle Right; Men Center, Ladies Sashay
Circle Left; Men Center, Ladies Sashay

Dance action: From a Circle Left, the ladies step forward and pause while the men continue to move to the left, behind, and past one lady. The ladies now step back and rejoin hands in a circle with the men. From a Circle Right, the men move to the right.

Ending formation: Infacing Circle Of 8

Timing: 4

Styling: Men's hands in slightly up position ready to rejoin the women in the circle. Commonly women have both hands on skirt when moving to the center and either momentarily bunch skirts or flip the skirt front up slightly before returning to the circle.

Comment: Used for occasional variety, any dancers can be asked to go "In" while the others "Sashay" (e.g., "Men In, Ladies Sashay")

12. Turn Back Family

Both members of this family have the dancer turn around to end facing the opposite direction.

12.a. U-Turn Back

Starting formation: Individual dancer

Command examples:

U-Turn Back

Men U-Turn Back

Centers U-Turn Back

Promenade, Keep Walking; Everybody U-Turn Back; Promenade this way around

Wheel And Deal; Centers U-Turn Back; Double Pass Thru

Dance action: The dancer does an individual about-face turn (180 degrees) in place, turning toward partner unless the body flow dictates otherwise. If alone (i.e., no partner), the dancer turns toward the center of the set. If the solo dancer is facing directly toward or away from the center of the set, the turn may be in either direction.

Ending formation: Individual dancer

Timing: 2

Styling: Isolated dancer: Arms in natural dance position. Adjacent dancers connected with a handhold: Release the handhold, perform the dance action, and reconnect with the appropriate handhold (couple or mini-wave). Couples promenading in Skater's position can U-Turn Back without releasing handholds by turning towards each other.

12.b. Backtrack

Starting formations: Promenade, Star Promenade, Single File Promenade, Wrong Way Promenade

Command examples:

Promenade Single File; Ladies Backtrack

Ladies Step Out And Take A Backtrack

Gents Step Out And Take A Backtrack

Ladies Roll Out And Backtrack

Put the ladies in the lead, go single file; Ladies backtrack once around; Turn partner right a full turn

Star Promenade; Ladies Backtrack, Left Allemande

Promenade Wrong Way; Boys step out to the left and Backtrack twice around

Dance action: The designated dancers walk in a small 180 degree arc towards the outside of the set.

Ending formation: Various, depending on starting formation and who was designated.

Four dancers designated: Four dancers that did not do the backtrack continue starring or promenading single file in the center of the set and four dancers that did the backtrack will promenade single file in the opposite direction around the outside of the set.

Everyone designated: Single File Promenade

Timing: 2

Styling: If necessary, release the handhold. Continue with arms in natural dance position.

Comments: Backtrack requires a forward motion before the Backtrack and a forward motion (in the other direction) after the Backtrack.

The couples version of Backtrack (e.g., Promenade, Head Couples Backtrack) is no longer in use.

13. Separate

The most general case of Separate is described first. The two most common applications are described in greater detail next.

Starting formation: Couple. The couple must be active or designated.

Command examples:

Heads Separate and Star Thru

Heads Pass Thru; Separate and behind the Sides Touch 1/4

Heads Pass Thru; Separate and come back home and Swing

Heads Star Thru; Double Pass Thru; Heads Separate and Star Thru

Heads Pass Thru; Separate go Around Two; Meet Your Partner and Dosado

Couple #1 Separate around the ring ... pass her once ... and pass her again; Allemande the corner

Heads Pass The Ocean and Swing Thru, Others Separate and Everybody Right and Left Thru

Dance action:

Case 1: The active or designated couple is on Squared Set spots

The dancers turn back-to-back and start walking forward in opposite directions around the outside of the square away from each other until they meet another dancer. The call ends here unless further instructions are given (e.g., "and come back home").

Case 2: The active or designated couple is in the center facing out of the square (e.g., after Heads Slide Thru, Square Thru 2)

The couple steps forward and then performs the Separate action described above.

Ending formation: Facing dancers on the outside of the set or determined by the next command

Timing: 2, or determined by the distance traveled around the outside

Styling: Those not active move into the center to get out of the way of the actives. Men's arms in natural dance position; woman's skirt work optional.

Comments: While Separate is usually followed with instructions for walking around some number of inactive dancers, the active dancers can also be directed to perform some other action (e.g., Separate, walk around the outside passing 2 dancers and Star Thru with the third).

From a squared set, calling "Heads Square Thru 2; Heads Separate, ..." would be improper because the heads are initially facing the sides and when they start in the center they must be facing out of the square rather than facing other dancers.

13.a. Around 1 or 2 to a Line

Starting formation: after a Separate

Command examples:

Heads Pass Thru; Separate Around 1 To A Line

Heads Pass Thru; Separate Around 2 To A Line

Heads Separate Around 1 To A Line

Heads Square Thru; Split 2, Separate Around 1 To A Line

Heads Square Thru; Split 2, Around 1 To A Line

Heads Right And Left Thru; Veer Left; Tag The Line; Split The Sides, First Left, Next Right Around 1 to a Line

Dance action: After a Separate, the active dancers walk around the outside of the set passing the designated number of inactive dancers. The inactives act as stationary objects (referred to as goal-posts) and do not change their

facing direction. However, they should counterdance as necessary by stepping forward to allow the actives to walk comfortably around the outside, and then step slightly backward as the actives pass.

The active dancers pass each other as necessary, using right shoulders (as in Pass Thru). The actives only count inactive dancers in determining how far to go.

When the active dancers walk around their last inactive dancer, they either squeeze in between the inactive dancers (who move apart to make room) to become the centers of a general line, or stand outside the inactive dancers to become the ends of a general line. Which action will happen depends on where the count ends the active dancers with respect to the location of the inactive dancers.

These actions are sometimes also called "Squeeze In -- Make Lines" or "Hook On To The End -- Make Lines", respectively.

Ending formation: Usually Facing Lines. Occasionally Inverted Lines or 3&1 Lines.

Timing: Heads Pass Thru; Separate Around 1 To A Line: 8 Heads Pass Thru; Separate Around 2 To A Line: 10

Styling: Those not active move into the center to get out of the way of the actives. Men's arms in natural dance position; ladies' skirt work optional.

Comments: While "Around 1" and "Around 2" are the most common, higher numbers are acceptable. In all cases, the count is of inactive dancers passed by the active dancers.

Some callers feel that the word "Separate" is required and the proper call is "Split 2, Separate Around 1 To A Line".

The sequence "Heads Pass Thru; Separate Around 2 And Stand Behind The Sides" is not proper because each active dancer didn't go around the second inactive dancer at all.

Around 1 or 2 To A Line is not always preceded by Separate. For example, Heads Pass Thru, Both Turn Right, Girl Around 1, Boy Around 2, To A Line.

13.b. Around 1 or 2 and come into the middle

Starting formation: after a Separate

Command examples:

Heads Pass Thru; Separate Around 1 and come into the middle with a Right and Left Thru
Heads Pass Thru; Separate Around 2 and come into the middle with a Right and Left Thru
Heads Pass Thru; Separate Around 2 and come down the middle with a Right and Left Thru

Dance action: Initially the same as #13.a, above.

When the active dancers pass their last inactive dancers, they will either squeeze in between and through the inactive dancers (who move apart and back together to make room, as in the call Split 2) to come into the center of the set and take the next call, or will continue forward in a semicircle around their last inactive dancers to end in the center of the set, ready to take the next call.

Once the actives enter the center of the set, they are ready to take the next call. The inactive dancers finish on the outside of the set where they started and do not participate in the next call.

Ending formation:

- Separate Around 1 and Come Into The Middle: Double Pass Thru, Trade By, others possible
- Separate Around 2 and Come Down The Middle: Squared Set with one pair of couples active, others possible

Timing: Heads Pass Thru; Separate Around 1 and come into the middle with a: 8
Heads Pass Thru; Separate Around 2 and come down the middle with a: 12

Styling: Those not active must counter dance. For example, moving forward to provide room when the actives are on the outside, sliding apart and together when being split, and moving back to place so as to finish on the outside. Men's arms in natural dance position; woman's skirt work optional.

Comment: While "Around 1" and "Around 2" are the most common numbers, higher numbers are acceptable. In all cases, the count is of inactive dancers passed by the active dancers.

14. Split Two

Starting formations: Eight Chain Thru; in general a Couple or Tandem facing a Couple or Mini-Wave

Command examples:

Centers Split 2, Around 1 To A Line
Centers Split The Outsides, Go Around 1 To A Line
Centers Split The Outside Couple and Separate Around 1 To A Line
Centers Split 2, Both Turn Left And Promenade Single File While The Others ...
Centers Split 2, Around 1 come into the middle and ...
Centers Split 2, Around 1 come down the middle and ...
Centers Split The Outside 2
Heads Square Thru 4; Split The Outside 2
Heads Square Thru 4; Split The Outside Couple
Heads Veer Left, Tag the Line, Split The Sides and ...
Couple #1 Split Couple #3, Separate and go around 3, meet partner at home and Swing

Dance action: The active or directed dancers move forward between the two inactive dancers (splitting them). The inactive dancers move apart to let them through then move back together.

Ending formation (before the next command): Active dancers with their backs to the dancers they split. Inactive dancers end where they started.

Timing: 2 plus next call

Comment: See Separate Around 1 or 2 (13.a. Around 1 or 2 to a Line) for more examples of "Around 1 To A Line" choreography.

15. Courtesy Turn

Courtesy Turn involves a turning movement with a characteristic handhold and finishes with a couple facing in. It is mainly used to define and teach calls like Ladies Chain, Chain Down The Line, Right and Left Thru, Do Paso, and Eight Chain Thru. Occasionally it is used as a call by itself.

Starting formation: a Couple (at Basic and Mainstream, a Normal Couple only), or a man and a woman who are facing

Command examples:

Heads Pass Thru; Courtesy Turn
(from facing lines) Pass Thru; Tag The Line In; Turn Thru; Courtesy Turn
Heads Star Thru; Square Thru 3; Left Touch 1/4; Walk And Dodge; Courtesy Turn
Walk Around the Corner; Courtesy Turn at home
All 4 Ladies make a right-hand star, turn it once around; boys Courtesy Turn your girl
(from a completed double pass thru with ladies in the lead) Cloverleaf; four women in the center Square Thru 3; men reach out and Courtesy Turn this girl

Dance action: A couple works as a unit and turns around with the left-side dancer backing up and right-side dancer walking forward. The turning point is halfway between the dancers. Facing dancers blend into a Normal Couple as they perform this action.

The amount of turning is governed by the following rules below or may be given explicitly. If the rules are contradictory or none apply, then the amount must be given explicitly.

1. A couple that has other dancers behind it turns 180 degrees to end facing the other dancers.
2. Dancers working on the outside of the set turn to end facing the center of the set.
3. If an inactive, outside man is facing in, with an active woman coming towards him, then the couple turns to face the direction in which the inactive man had been facing.

Ending formation: Couple facing in (to their group of 4 or the center of the set)

Timing: 4

Styling: The woman's left hand (palm down) and man's left hand (palm up) are joined.

Right hands are placed according to the woman's choice. If she places her right hand behind her right hip, palm out, then the man places his right hand in hers without grasping it, leaving these hands available for the next call. If she uses her right hand to work her skirt, then the man places his right hand in the small of the back (i.e., in the center).

Comments: Courtesy Turn works best when dancers have their left hands available. For example, Square Thru 3, Courtesy Turn has good hand usage. However, when dancers already have a Couples handhold, Wheel Around, California Twirl or Partner Trade may be better choices for smoother dancing.

The turning amount can be given explicitly either by the final facing direction (e.g., "to face back in"), or the total distance, or both (e.g., "Centers go a full turn around to face the outside 2").

The phrase "and A Quarter More" can be used after Courtesy Turn or a call ending with Courtesy Turn (e.g., Right And Left Thru And A Quarter More). The couple turns an extra 90 degrees, generally ending in a Right-Hand Two-Faced Line.

Calls that end in a Squared Set with a Courtesy Turn (e.g., 4 Ladies Chain or Do Paso) can easily blend into a left arm turn or into an Allemande Thar. For example, "4 Ladies Chain; Chain Them Back with a Do Paso". See "Additional Detail: Blending one call into another".

16. Ladies Chain Family

The general action of Ladies Chain has two or more women each leave their current man, star (or right pull by) with each other, and be courtesy turned by a man. The caller indicates which women are involved and how far they star.

16.a. Two Ladies Chain (Regular & 3/4)

This definition covers the regular Two Ladies Chain. Two Ladies Chain 3/4 is described in the comments section.

Starting formation: Normal Facing Couples

Command examples:

Head Ladies Chain
Right and Left Thru; Two Ladies Chain
Right and Left Thru; Ladies Chain
Side Ladies Chain Over; Side Ladies Chain Back

Dance action: Women step toward each other and Right-Hand Star 1/2 (or Right Pull By). Each man Courtesy Turns the woman coming toward him to end in Facing Couples.

Ending formation: Facing Couples

Timing: Facing Couples: 6; Squared Set: 8

Styling: Each man releases his partner and sidesteps to the right while turning his right shoulder slightly toward the center of the formation blending into the Courtesy Turn. Women use skirtwork for the Courtesy Turn (and in the star, if used).

Comments: Two Ladies Chain is improper if either couple is sashayed or same-sex.

From a squared set with the men at home, Head Ladies Chain is danced by those currently at the Heads position, even if this involves the original Side women (e.g., after Four Ladies Chain 3/4).

The next four comments refer to uncommon or regional applications of Ladies Chain and may require workshopping.

From a Squared Set, on the call Head Ladies Chain 3/4, often called as "Head Ladies Chain 3/4, Side Men Turn Them", the head women will do their part of a Four Ladies Chain 3/4 (see below) using a 2-dancer star. The Courtesy Turn will be with the side men, and the ending position will be lines of 3 (boy, girl, girl) at the sides of the set with lonesome head men at the heads of the set. The timing of this application is 10.

From a Squared Set, "Head Ladies Chain Right" or "Head Ladies to the Right, Chain" has each Head couple work with the Side couple on their right. These couples momentarily face, do the call, and then adjust back to a Squared Set. Head Ladies Chain Right is the same as Side Ladies Chain Left.

From Facing Lines, "End Ladies Chain on a Diagonal" has the right-end women chain with each other, to be Courtesy Turned by the adjacent men, ending in Facing Lines.

From Facing Tandems with women in front, the variation "On A Double Track, Ladies Chain" can be used: the women Right Pull By and Courtesy Turn with the far man. For example, Couples Circulate, Tag the Line, Cloverleaf, On a Double Track, Ladies Chain. This may also be called as "Single File, Ladies Chain".

16.b. Four Ladies Chain (Regular & 3/4)

Starting formations: Squared Set, Infacing Circle of 8, or a "turning your partner left" formation (the dynamic formation obtained from a square plus all arm turn your partner by the left an indefinite amount)

Command examples:

Four Ladies Chain

Four Ladies Chain 3/4

All Four Ladies Chain Across

Chain Those Ladies Over and Back (i.e., twice)

Four Ladies Chain; Chain Them Home (i.e., twice)

Do Paso, partner left, corner right, partner left; Four Ladies Chain

Shoot the Star; Four Ladies Chain

Dance action: All four women Right-Hand Star 1/2 (or 3/4, if designated). All Courtesy Turn to face the center of the set.

Ending formation: Squared Set

Timing: Regular: 8, 3/4: 10

Styling: Men use the Two Ladies Chain styling. Women use a palm or finger tip star. If at least two women are wearing full skirts, an elegant variation is for each lady to pick up and hold a bit of the right edge of her skirt, or an arm's length of a long skirt, as she reaches into the star. This arm's-length hold can be continued through the Courtesy Turn at a comfortable height and longer if the next call is Chain Them Back.

Comments: Four Ladies Chain is improper if any couple is sashayed or same-sex.

Some callers use Four Ladies Chain from normal facing lines. This is danced as if all couples were directly facing the center of the set except that it ends in the same facing lines. In some areas this is an extended application, and in other areas it is considered a gimmick. (See "Additional Detail: Commands: Gimmicks".)

16.c. Chain Down the Line

Starting formation: General Line with the centers holding right hands

Command example:

Chain Down the Line

Dance action: Centers Turn 1/2 By The Right while ends adjust as necessary. Then the ends Courtesy Turn the centers to finish in Facing Couples.

Ending formation: Facing Couples

Timing: 8

Comment: At Mainstream, Chain Down the Line starts only with women as centers and men as ends because Courtesy Turn is restricted to men turning women.

17. Do Paso

Starting formations: Right and Left Grand Circle, Thar, Squared Set, Infacing Circle Of 8, or a "turning your partner left" formation (the dynamic formation obtained from a square plus all arm turn your partner by the left an indefinite amount)

Command examples:

Do Paso

Walk Around Your Corner; Partner Left Do Paso

Circle Left; Do Paso, it's Partner Left, Corner Right, Partner Left

Circle Left; Break it on up with a Do Paso

Ladies Star by the Right 3/4, Do Paso

Four Ladies Chain, Star them home for a Do Paso

Square Thru, but on your 4th hand Do Paso (from half sashayed facing lines)

Do Paso, turn partner left and corner right, Left Dosado your own

Do Paso, partner left, corner right, Turn Partner Left and Men Star Right

Put the ladies center back-to-back, men promenade that outside track; Get back home, Do Paso

Dance action: Left Arm Turn with partner until facing corner and release armhold. Right Arm Turn with corner until facing partner and release armhold. If there is no further instruction, Courtesy Turn partner to end facing the center of the set. Otherwise, follow the next instruction, which will start with a Left Arm Turn with Partner, or with a left-handed Facing Dancer call.

Ending formation: Facing center of set if ended with a Courtesy Turn; otherwise, either turning partner by the left, or facing partner with a left hand available as necessary for the additional call.

Timing: 12

Styling: All dancers' hands in position for forearm turns, alternating left and right. When the Courtesy Turn portion of the Do Paso is replaced by a different call, then the styling changes to styling of that call.

Comments: In an Alamo Ring in which the men are facing out, the initial arm turn will be left 3/4 so that everyone can head to their corner.

Do Paso is used primarily with a directional style of calling, in which many of the calls have vague or flexible starting or ending formations, usually in circles, thars, and squares. Dancers are expected to blend smoothly into the next call. The call defines a general pattern, but the specific parts of the call are typically cued (e.g., "Do Paso; It's partner left, corner right, partner left and hang on tight, make an Allemande Thar with the men in the middle ..."). Variations can be cued, but the caller should draw attention to the fact that the typical pattern has been broken (e.g., "Do Paso, turn partner left, turn corner by the right, Don't Stop Yet! Partner left and corner right, hang on tight, Boys swing in to a Wrong Way Thar").

The combination Four Ladies Chain, Chain Them Back with a Do Paso is an example of blending. See the section "Additional Detail: Blending one call into another".

While primarily a circle-type figure, Do Paso may also be started from 8 Chain Thru (half sashayed) and Left-Hand Ocean Waves (boys on end).

Do Paso may also be used from circles of 4 and 6 dancers. These applications have received insufficient use in recent years and will probably require a quick walkthru.

18. Lead Right

Starting formation: Couple

Command examples:

Heads Lead Right

Sides Lead Out To The Right

Couple #1 Lead Out To The Right

Wheel And Deal and Lead Right (from Right-Hand Tidal Two-Faced Line)

Dance action: Directed couple(s), working as a unit, move forward along a 90 degree arc to face the couple (or wall) to their right.

Ending formation: Couple

Timing: 4

Styling: A couple handhold is maintained throughout the call. Outside hands in normal dance position.

Comments: This call is almost always done from a Squared Set, ending in an Eight Chain Thru.

The active couples have an expectation of facing other dancers at the end of the call. Applications of Lead Right that leave the dancers facing no one may be considered unusual.

When done from Facing Couples, the ending formation is Back-to-Back Couples.

19. Veer Left / Veer Right

Starting formations: Facing Couples, Two-Faced Line

Command examples:

Heads Lead Right; Veer Left

Sides Pass The Ocean; Recycle; Veer Left

Reverse Flutter Wheel and Sweep 1/4; Veer Right

Heads Square Thru 4, Right and Left Thru, Veer Left, Ferris Wheel, Centers Veer Left and Veer Right, Left Allemande

Dance action: From Facing Couples, each couple works as a unit and moves forward and in the given direction to finish in a Two-Faced Line.

From a Two-Faced Line, the given direction must be toward the center of the line. Each couple works as a unit and moves forward and in the given direction to finish in Back-To-Back Couples.

Ending formation: See Dance action.

Timing: 2

Styling: All dancers use couple handhold. Outside hands in normal dance position.

Comments: None.

20. Bend the Line

20.a. Case 1: One-Faced Line, Two-Faced Line (4 dancers)

Starting formations: One-Faced Line, Two-Faced Line

Command examples:

Bend The Line

Each Side, Bend The Line (from a Tidal Line or Tidal Two-Faced Line)

Dance action: Each half of the line, working as a unit, turns 90 degrees to face the center of the formation.

Ending formation: Facing Couples

Timing: 4

Styling: As ends move forward, the centers back up, equally. Use a couple handhold. In the event a new line is formed, immediately join hands in the new line.

Comments: From a Tidal formation it is helpful, but not necessary, to say "Each Side".

A couple on the outside of the set (e.g., after a Couples Circulate 1 1/2) can be asked to Bend The Line. In this case, they assume the other half of their line is towards the center of the set and, working as a unit, turn 90 degrees to face the center of the set.

20.b. Case 2: Tidal Line (8 dancers)

Starting formation: Tidal Line

Command examples:

Line of 8, Bend The Line

Bend The Big Line

Work 4 By 4 and Bend The Line

Dance action: Same as 20.a

Ending formation: Facing Lines

Timing: 6

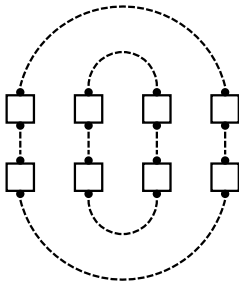
Styling: Retain handholds in each half of the line. As the very ends move forward, the very centers back up, equally. Adjust to Facing Lines at the end.

Comments: From a line of 6, the call "Lines of 6, Bend The Line" is also acceptable.

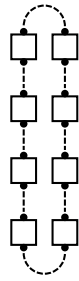
Attempts to get dancers to bend lines of 2 dancers (e.g., Bend The Little Bitty Line) are considered very unusual and should not be used.

21. Circulate Family

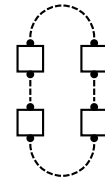
In general, all Circulates have each dancer move forward along a defined path (called the "circulate path") to the next dancer position. The definitions below will refer to the following diagrams.



General Lines circulate paths



General Column circulate path



General Box circulate path

No call in the Circulate Family can be used with the Ocean Wave Rule or the Facing Couples Rule (see "General: Conventions and Rules").

Fractions are proper and occasionally used with calls in the Circulate family. See "Additional Detail: Fractions".

The timing for all Circulates is 4, but if the Circulate has the effect of a Pass Thru, the timing is 2.

The various types of Circulates and various ways to name them are described in detail in the following sections.

21.a. (Named Dancers) Circulate

Starting formations: General Lines (e.g., Ocean Waves, Two-Faced Lines), General Columns

Command examples:

Centers (or Ends) Circulate

Girls (or Boys) Circulate

Everyone Circulate

Circulate

Dance action: Designated dancers move forward to the next dancer position, following their General Lines or General Column circulate path.

A dancer looking out of the formation walks in a 180-degree arc and finishes in the next position on the other side, looking in. Others walk forward one dancer position.

Ending formations: General Lines, General Columns

Styling: Arms should be held in natural dance position and ready to assume appropriate position for the next call.

Comments: The call "(Named Dancers) Circulate" is usually used from General Lines.

When all dancers are active (e.g., Everyone Circulate), the comments in All 8 Circulate (#21.c) also apply.

Circulate is the same as Everyone Circulate, unless it is clear from the previous call that only certain dancers are active (e.g., Dive Thru, Centers Touch 1/4 and Circulate).

Not all dancers on a given circulate path need to go in the same direction. Dancers going in opposite directions along the same path will pass right shoulders. (See "General: Conventions and Rules: Passing Rule".)

(Named Dancers) Circulate is sometimes used more generally with unusual formations. Each dancer walks forward in a smooth path to the next dancer position. For example:

- Ocean Waves: Split Circulate 1 1/2, Center Wave Swing Thru, Others Circulate
- Two-Faced Lines: Centers Hinge, Outside 6 Circulate, Centers Hinge
- Columns: Circulate 1 1/2, Center 6 Circulate 1 1/2, Center 4 Walk And Dodge, Others Bend The Line
- Facing Lines: Outsides Touch 1/4, Centers Pass the Ocean, Outside 6 Circulate
- Tidal Wave: Center 4 Hinge, Same Ones Circulate (or use Box Circulate (#21.e))

It is improper for (Named Dancers) Circulate to cause a circulating dancer to end on the same spot as an inactive dancer, e.g., from Columns, Ends Circulate. From Columns, "Centers Circulate" is only proper if the caller makes it clear that the dancers must stay in the center, e.g., "Boys work in the center and Circulate". Box Circulate (#21.e) could instead be used, e.g., "Centers Box Circulate".

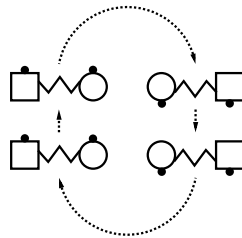
21.b. Couples Circulate

Starting formation: Two-Faced Lines

Command example:

Couples Circulate

Dance action: Each couple works as a unit to move forward to the next position, following the General Box circulate path (see above). Example:



Ending formation: Two-Faced Lines

Styling: All dancers maintain a couple handhold for Couples Circulate. Couples traveling the shorter distance should adjust with shorter steps to coincide with those traveling the longer distance. Those traveling the longer distance should not rush. Arms should be held in natural dance position and ready to assume appropriate position for the next call.

Comments: None

21.c. All 8 Circulate

Starting formations: General Lines (e.g., Ocean Waves, Two-Faced Lines), General Columns

Command example:

All 8 Circulate

Dance action: All dancers Circulate.

Ending formations: General Lines, General Columns. Same as starting formation from Ocean Waves, Two-Faced Lines, and Columns.

Styling: Same as for (Named Dancers) Circulate (#21.a)

Comments: It is improper to teach that All 8 Circulate always means “ends stay ends and centers stay centers”. This statement is true from Ocean Waves and Two-Faced Lines, but not from Columns.

From Two-Faced Lines, Couples Circulate (#21.b) is a more common way to call All 8 Circulate. From Columns, Single File Circulate (#21.d) is the same as All 8 Circulate.

When dancers go in opposite directions along the same path, All 8 Circulate is often equivalent to other calls (e.g., Pass Thru or Trade By). These applications are proper, but confusing to many dancers. Except in an instructional setting, they are often perceived as attempts to trick the dancers and should probably be avoided. On the other hand, All 8 Circulate from Three And One Lines is acceptable, though still difficult and uncommon at Mainstream.

21.d. Single File Circulate

Starting formation: Columns only

Command examples:

Circulate
Column Circulate
Single File Circulate

Dance action: All dancers Circulate.

Ending formation: Columns

Styling: Same as for (Named Dancers) Circulate (#21.a).

Comments: None

21.e. Box/Split Circulate

Box Circulate and Split Circulate, while similar, are covered in two separate cases.

21.e. Case 1: Box Circulate

Starting formation: Box Circulate

Command examples:

Heads Touch 1/4; Heads Box Circulate
Centers Box Circulate
Pass To The Center; Centers Touch 1/4 and Box Circulate

Dance action: Each dancer moves forward to the next position, following the General Box circulate path (see above).

Ending formation: Box Circulate

Styling: Same as for (Named Dancers) Circulate (#21.a)

Comments: Box Circulate is proper only after specifying a group of four dancers or, rarely, groups of four dancers. For example, one could say “On each side Box Circulate” but “Split Circulate” would be more common and preferred.

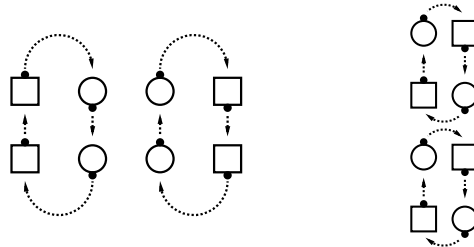
Once dancers in a Box Circulate formation are identified, Box Circulate and Circulate are the same, and many callers will say only “Circulate”.

21.e. Case 2: Split Circulate

Starting formations: General Lines (e.g., Ocean Waves), General Columns

Command example:
Split Circulate

Dance action: Divide ("split") the formation in half. Dancers in each half move forward to the next position, following the General Box circulate path (see above). Examples:



Ending formations: General Lines, General Columns. Same as starting formation from Ocean Waves and Columns.

Styling: Same as for (Named Dancers) Circulate (#21.a)

Comments: None

22. Right and Left Thru

Starting formation: Facing Couples

Command examples:
Right and Left Thru
Head Couples, Right and Left Thru

Dance action: Right Pull By; Courtesy Turn

Ending formation: Facing Couples

Timing: 6

Styling: Dancers extend right hands to each other, and perform a Pass Thru action, releasing handholds as they pass each other. A literal "pull" is neither required nor desired. For courtesy turn styling, refer to entry #15.

Comments: The Ocean Wave Rule applies to this call.

At Basic and Mainstream, Courtesy Turn is restricted to a man turning a woman.

At Basic and Mainstream, from Facing Lines in which the centers form a Normal Couple, the caller should not use "Right and Left Thru" in the expectation that only the centers will do the call (because they are the only ones who can due to the above restriction). The proper call would be "Centers Right and Left Thru".

On the call "Right and Left Thru, Full Turn", the Courtesy Turn will be for a full 360 degrees, and the ending formation will be Couples Back-To-Back. See "Additional Detail: Commands: Fractions".

On the call "Right and Left Thru and 1/4 More", the Courtesy Turn will be for 270 degrees, and the ending formation will be a Right-Hand Two-Faced Line. See "Additional Detail: Commands: Fractions".

23. Grand Square

Starting formation: Squared Set (also see Comments)

Command examples:

Sides Face, Grand Square
Sides Face, Grand Square (16 beats later) Reverse
Heads Face, Grand Square
Heads Rollaway; Sides Face, Grand Square

Dance action: The designated dancers turn to face their partner. All dancers then perform the following series of steps, each of which takes one beat of music. Dancers are to be reminded that these are square dancing steps and NOT just walking.

Step (count 1), Step (count 2), Step (count 3), Step-Turn In (count 4)
Step (count 5), Step (count 6), Step (count 7), Step-Turn In (count 8)
Step (count 9), Step (count 10), Step (count 11), Step-Turn In (count 12)
Step (count 13), Step (count 14), Step (count 15), Step-Pause to Reverse (count 16)
Step (count 17), Step (count 18), Step (count 19), Step-Turn In (count 20)
Step (count 21), Step (count 22), Step (count 23), Step-Turn In (count 24)
Step (count 25), Step (count 26), Step (count 27), Step-Turn In (count 28)
Step (count 29), Step (count 30), Step (count 31), Step-You're Home (count 32)

At all times during Grand Square, every dancer is facing another dancer either nose-to-nose or across the square.

On "Step(1), Step(2), Step(3), Step(4)" dancers who are facing nose-to-nose take 4 steps backwards away from each other. Dancers who are facing across the square take 4 steps forward until they are nose-to nose.

On the 4th Step-Turn In dancers turn in place 90 degrees during the step to face another dancer nose-to-nose or across the square. Like the other Steps, this takes one beat.

This continues for each group of 4 steps.

On "Step-Pause to Reverse" dancers take the 4th Step and then prepare to reverse directions without turning. The next "Step" will be in the opposite direction, as dancers start to retrace their steps.

On "You're Home" those dancers designated to "face" at the start of the call face back in, making a squared set. The others take the last (fourth) Step and freeze in place.

Ending formation: Squared Set (more generally, same as starting formation before designated dancers face).

Timing: 32. This call should be danced without rushing so that each Step and Step-Turn In corresponds to one beat of music and everyone returns home simultaneously. Grand Square should be called so that dancers start on beat 1 of an 8-beat phrase (preferably on beat 1 of a 32-beat phrase). Also see "Additional Detail: Timing".

Styling: Men's arms in natural dance position; women may work skirts with natural swinging action. Adjacent dancers who walk forward or backward together should use a couples handhold. A wide variety of embellishments may be encountered. (See "Additional Detail: Styling: Embellishments".)

Comments: From a Squared Set, the caller must designate who faces for Grand Square. It is improper to call "Grand Square" and expect "Sides Face, Grand Square".

The caller may designate the number of steps to take (e.g., "Grand Square, 6 Steps").

The following variations on Grand Square may require workshopping.

Some callers, observing that each dancer dances the edges of a square (in their quadrant) and then reverses the path, relax the rule that "every dancer is facing another dancer either nose-to-nose or across the square". For example, "Girls turn and face your partner, Everyone Grand Square" has each dancer dancing the edges of the same square, following the same pattern of stepping and turning as if they were facing other dancers (nose-to-nose or across the square) at the appropriate times.

In "Heads Star Thru; Sides Face, Grand Square", dancers dance the edges of the same squares, making the usual turns, even though some of the dancers start and finish in the center of the set.

24. Star Thru

Starting formation: Facing Dancers (man facing woman)

Command example:

Star Thru

Dance action: Man places his right hand against woman's left hand, palm to palm with fingers up, to make an arch.

As the dancers move forward the woman does a one quarter (90 degrees) left face turn under the arch, while the man does a one quarter (90 degrees) turn to the right moving past the woman.

Ending formation: Couple

Timing: 4

Styling: Hands are joined in raised position at approximately eye level, palm to palm, with fingers pointed up to form an arch. The arch will be offset to the man's right and woman's left. The man's hand should be used to stabilize as the woman provides her own momentum. As the call is completed, the hand grip should be readjusted to couple handhold.

25. California Twirl

Starting formation: Normal Couple only

Command examples:

California Twirl

With your partner, California Twirl

Lead couples, California Twirl

Center couples, California Twirl

Dance action: Dancers raise joined hands to form an arch and exchange places with each other by having the woman walk forward and under the arch along a tight left-turning semicircle. The man walks a slightly wider right-turning semicircle. Dancers have exchanged places, passing right shoulders, and are both facing in the opposite direction from which they started.

Ending formation: Couple

Timing: 4

Styling: Man and woman use a loose hand grip. Outside hands are in natural dance position. For smoothness, the joined hands should move backward slightly while being raised to form the arch; this will give the dancers an initial turning motion toward each other.

The woman knows where her head and hands are, so she should lift her own hand far enough to avoid her head. If she is not comfortable raising her arm, or if the man's arms are not long enough, the dancers should slide out of the handhold, and gesture with fingertips at an imaginary arch.

It is important that the man does not "wind" or "crank" the woman. The man's hand should be used to aid the woman's stability as she provides her own momentum.

Hands should be adjusted to couple handholds after completion of the call.

26. Walk Around the Corner

Starting formations: Squared Set, Infacing Circle Of 8

Command examples:

Walk Around the Corner

Walk All Around Your Corner

4 Ladies Chain; Circle Left; Walk Around New Corner

All Around the Left Hand Lady

Walk All Around the Left Hand Lady; See Saw the Pretty Little Taw

Dance action: Dancers face their corners. Walking forward and around each other while keeping right shoulders adjacent, dancers return to their original position, with their backs toward their corner.

Ending formation: Right and Left Grand Circle

Timing: 8

Styling: Men hold arms in natural dance position. Women use both hands on skirt, moving skirt forward and back to avoid opposite dancer. Dancers should maintain eye contact over their shoulders until their partners become visible.

Comment: Square dancing is evolving towards a preference for "Walk Around the Corner" instead of "All Around The Left-Hand Lady", which requires the women to mentally translate the command to "All Around The Right-Hand Man".

27. See Saw

Starting formation: Right and Left Grand Circle

Command examples:

Walk Around the Corner; See Saw Your Partner

Walk All Around the Left Hand Lady; See Saw the Pretty Little Taw

Dance action: Facing dancers walk forward and around each other keeping left shoulders adjacent. They return to their original position, facing away from each other.

Ending formation: Right and Left Grand Circle

Timing: 8

Styling: Similar to Walk Around the Corner (#26).

Comments: See Saw is almost always preceded by Walk Around the Corner (#26). Other applications may require workshopping. From a Circle or Squared Set, dancers begin by facing the designated dancer.

Formerly See Saw, when not used after All Around the Corner, had the dance action of a Left Dosado. Today callers should say Left Dosado.

"Taw" is an old term for a man's partner. Its use with See Saw dates back to a time when certain calls were directed primarily toward the men. See the comment for 26. Walk Around the Corner.

28. Square Thru (1,2,3,4) / Left Square Thru (1,2,3,4)

Starting formation: Facing Couples

Command examples:

Square Thru 4

Square Thru 2

Left Square Thru 3

Dance action: Square Thru (1,2,3,4) is defined here; for Left Square Thru (1,2,3,4) see the comments below.

In what follows, "Face partner" means to make a 90-degree turn in place to face one's current partner. Complete as many of these actions as appropriate:

- Right Pull By (Square Thru 1 has been completed)
- Face partner and Left Pull By (Square Thru 2 has been completed)
- Face partner and Right Pull By (Square Thru 3 has been completed)
- Face partner and Left Pull By (Square Thru 4 has been completed)

Ending formation: Back-to-Back Couples

Timing:

Square Thru 1: 2

Square Thru 2: 5
Square Thru 3: 7 or 8
Square Thru 4: 10

Styling: With the Pull By the hands are released as each dancer passes each other so as to avoid guiding one another to turn the wrong way.

As in Right and Left Grand, dancers should make their opposite hand available for their next Pull By (or the next call). On each Pull By, as dancers pass they should be facing Head or Side walls (unlike Right And Left Grand, which blends into a circle).

Comments: Left Square Thru (1,2,3,4) is similar to Square Thru (1,2,3,4) except that it is started with the left hand and hands are alternating thereafter; the word "Left" is required. E.g., Heads Lead Right, Circle To A Line, Left Square Thru 4, Left Allemande.

The Ocean Wave Rule applies to this call.

The movement can be continued beyond 4 hands (e.g., Square Thru 5).

There are some alternative ways in which Square Thru can be called:

- "Half Square Thru" can be used for Square Thru 2
- "Square Thru 3/4" can be used for Square Thru 3
- "Square Thru" can be used for Square Thru 4

An extended application of Square Thru is "Square Thru, on the Third (or other) Hand...", where the Pull By action on the specified hand blends into the following call. For example:

- Square Thru, on the Third Hand Spin the Top
- Square Thru, on the Third Hand Eight Chain 5
- Square Thru, on the Third Hand Box The Gnat and Right and Left Grand
- Square Thru, on the Fourth Hand Left Swing Thru
- Square Thru, on the Fourth Hand Left Allemande

Unless the caller specifies, the call "Square Thru, on the Third (or other) Hand" does not have a clear ending formation. Some believe it ends in facing couples, others in a wave. For this reason, the call that follows must be proper and have the same effect from both these formations; that is, the Facing Couples Rule or Ocean Wave Rule must apply. Historically Touch 1/4 and Left Touch 1/4 are exceptions that are considered proper, with the Pull By blending into the Touch:

- Square Thru, on the Third Hand Touch 1/4
- Square Thru, on the Fourth Hand Left Touch 1/4

The extended application Square Thru 1 1/2 (or 2 1/2, etc.) includes half of the next Pull By and ends in an Ocean Wave. Dancers are not expected to know this variation, so it should only be used following an appropriate workshop.

29. Circle to a Line

Starting formation: Eight Chain Thru

Command examples:

Circle to a Line
Heads Lead Right; Circle to a Line, Head Men Break, Make a Line of 4
Sides Star Thru, California Twirl, Circle to a Line
Heads Left Touch 1/4, Walk and Dodge, Circle to a Line

Dance action: Each group of facing couples Circle Left 1/2 (180 degrees). The left-side dancer in the new outside couple releases the left handhold and slides sideways to the left to become the left end of a One-faced Line (which faces the line formed by the other four dancers). All other handholds are maintained. The other dancers continue circling, gradually blending into the One-Faced Line by unwinding the circle. The final dancer replaces the

unwinding action with a forward and left-turning twirl, walking under an arch made with the adjacent dancer, similar in action to a California Twirl.

Ending formation: Facing Lines

Timing: 8

Styling: The circle portion is the same styling as in Circle Left (#1). Dancers lead the twirl under the arch by raising their joined hands into an arch.

Comments: A wider variety of Command Examples are often used (e.g., "Circle Up 4, Break Out, Make a Line", "Circle 4, Side Man Break to a Line", "Circle Up 4, Bust Out to a Line"). Some feel that the words "Circle to a Line" must always be included, whereas others feel that other options are acceptable if the meaning is clear. Callers are cautioned that the distinction between circling "to a line" and circling "to another action" (e.g., "Heads Lead Right; Circle Left Halfway; Dive Thru") can be lost if care is not taken in their choice of words.

Some callers identify who "breaks" (i.e., who lets go with the left hand to become the left end of the final line). These helping words are optional; if used, they refer to the outside left-side dancer after Circle Left 1/2.

This definition gives the proper way that Circle to a Line should be danced and styled. There are other dance actions in popular use (with the same ending result). Dancers and callers should be aware that they may encounter these variations and that this call requires cooperation to be danced successfully.

Some callers extend Circle To A Line (designating different dancers to break, or circling a different amount), while others think such extensions are improper. In any case, there has never been consensus on how they work, and these applications require workshopping.

30. Dive Thru

Starting formation: Facing Couples (at least one of which is normal)

Command examples:

Dive Thru

Right and Left Thru; Heads Arch, Sides Dive Thru

Promenade, Keep Walking; Heads Wheel Around and make an Arch, Sides Dive Thru

Dive In To The Middle

Centers Arch, Dive Thru

Outsides Dive Thru

Centers Arch, Outsides Dive Thru

Dance action: One couple makes an arch by raising their joined hands, while the other couple ducks under the arch. Both move forward. The couple making the arch does a California Twirl.

Unless otherwise specified, it is the couple whose back is to the center of square who makes the arch, and the outside couple who ducks under. If neither couple has its back to the center of the set, then the caller must specify who is to make the arch, or who is to Dive Thru the arch, or preferably both.

Ending formation: Tandem Couples

Timing: Couple diving under: 2, couple making the arch: 6

Styling: The couple making the arch uses a loose handhold. Stand far enough apart to allow another couple to dive under. It is permissible for dancers making the arch to part hands momentarily if it is uncomfortable to reach over diving dancers. The couple making the arch should keep the arch, and blend smoothly into the California Twirl, rather than dropping their hands and then raising them again.

Couple diving under uses couple handhold. Bend low enough and stay close enough to partner to move comfortably underneath the arch.

Comments: While the smallest starting formation is listed, Dive Thru is almost always called from an Eight Chain Thru formation, ending in a Double Pass Thru formation.

From a couple facing a single dancer, one could call, for example, Centers Arch, Head Lady Dive Thru.

The couple making the arch must be a normal couple in order to be able to do the California Twirl.

Basic Program – Part 2

31. Wheel Around

Starting formation: Couple

Command examples:

Promenade, Keep Walking; Heads Wheel Around and make lines
Promenade, Keep Walking; Sides Wheel Around; Right and Left Thru
Promenade; All Wheel Around; Promenade, Wrong Way
Pass Thru; Wheel Around (from Facing Couples)
Heads Pass Thru and Wheel Around; those Ladies Chain
Pass Thru; Wheel and Deal; Centers Wheel Around
Heads Slide Thru and Square Thru 3; Left Touch 1/4; Walk and Dodge; Wheel Around
Sides Star Thru; Double Pass Thru; Centers In; Boys Wheel Around; Couples Circulate

Dance action: The couple, working as a unit, turns around to the left (180 degrees). The left-side dancer backs up while the right-side dancer moves forward. The pivot point is the handhold between the two dancers.

Ending formation: Couple

Timing: 4

Styling: Dancers use a couple handhold or maintain the handhold from the previous call (e.g., Promenade). They adjust the handhold as they finish Wheel Around if required by the next call.

Comments: When four couples are promenading and two couples Wheel Around, extra action is required. For example, in “Promenade, Keep Walking; Heads Wheel Around”, the Sides stop promenading while the Heads Wheel Around, and all adjust to Facing Lines. Some callers teach that Sides stop promenading when facing Head or Side walls so that the final formation faces those walls squarely without further adjustment.

See “General: Ways Of Naming Dancers: Heads / Sides” for more details about naming dancers to Wheel Around from a promenade.

The variation of this call in which dancers turn in the other direction is called Reverse Wheel Around. See “Additional Detail: Commands: Extensions like Reverse Wheel Around”.

32. Thar Family

In the Thar Family, Thars and Wrong Way Thars are formations in motion. Center dancers hold a Pack-saddle Star (see “Additional Detail: Styling: Arms and hands”) and walk backward, and each center dancer maintains a forearm grip with the adjacent outside dancer, who walks forward.

The calls in the Thar Family are some of the oldest. They are traditionally delivered in a more verbose fashion, blurring the division between the actual command words and the helping words. As always, it is the caller’s responsibility to deliver these calls so the dancers understand what is desired.

Timing numbers in the Thar Family do not count turning the Thar.

32.a. Allemande Thar

“Allemande Thar” is a formation. It also appears on the Basic list of calls, not as a call by itself, but rather as a collection of commands that result in a Thar. The commands function as suffixes, making a Left Arm Turn end in a Thar. Descriptive words are often part of these commands.

Starting formation: Blended from a Left Arm Turn

Command examples:

Walk Around The Corner; Turn Partner Left And Make An Allemande Thar
Walk Around Your Corner; Turn Partner Left For An Allemande Thar, Men In The Middle Of A Backup Star
Walk Around The Corner; Turn Partner Left A Full Turn, Girls In The Middle Of An Allemande Thar
Do Paso, Turn Partner Left, Corner Right, Partner Left, Boys Swing In To A Thar

Boys Make A Right Hand Star, Turn It Once Around, Find Your Corner, Turn Corner Left To An Allemande Thar Star With The Girls In The Center
Right And Left Grand, But On Your Fourth Hand Make An Allemande Thar, Men Back In

Dance action: Dancers continue to Left Arm Turn 1/2. The centers form a right-hand star and back up. Outside dancers hold the left forearm of a center dancer and walk forward.

Ending formation: Thar in motion

Timing: 2 (for the Left Arm Turn 1/2)

Styling: The dancers in the center, backing up, will form a Pack-saddle Star. These center dancers must remember to allow those on the outside, who travel farther, to set the pace.

Women, if on the outside, may use skirt work.

Comments: Callers often specify who ends in the center. This is particularly helpful in non-standard applications.

In most cases, dancers Left Arm Turn 1/2. That is, if the dancers take forearm holds when shoulder-to-shoulder, the dancer who begins on the outside will end in the center. Callers may specify a different amount of turning. For example: Circle Left, Turn Your Corner Left All The Way Around To An Allemande Thar, Men In The Center.

Allemande Thar is part of circle choreography. It is improper from Left Hand Waves to call Turn Partner Left to An Allemande Thar.

"Allemande Left to an Allemande Thar" has a specific meaning described below (#32.b). It does not mean to Left Arm Turn with corner and continue to a Thar. For that action "Allemande Left, Hang On To Corner, Women Wheel In To An Allemande Thar" could be used.

32.b. Allemande Left to an Allemande Thar

Starting formation: Same as Allemande Left (#6)

Command examples:

Allemande Left To An Allemande Thar, Go Right And Left And Form A Star
Allemande Left To An Allemande Thar, Go Forward Two, Men Swing In To A Backup Star
Allemande Left To An Allemande Thar, Go Right And Left And Make An Allemande Thar

Dance action: Allemande Left; Right Pull By; Left Arm Turn to make a Thar with the men in the center.

Ending formation: Thar in motion

Timing: 12

Styling: Same as 32.a. Allemande Thar

Comments: To avoid dancer confusion with 32.a. Allemande Thar the caller must always include some instructions about "going forward". Simply calling "Allemande Left To An Allemande Thar" is improper. Furthermore, although going forward two is most common, it must be specified.

The caller can direct the dancers to Go Forward any number of hands. Each hand is a Pull By, except the last hand, which is normally the start of an Arm Turn into a Thar or Wrong Way Thar.

32.c. Wrong Way Thar

"Wrong Way Thar" is a formation. It also appears on the Basic list of calls, not as a call by itself, but rather as a collection of commands that result in a Wrong Way Thar. The commands function as suffixes, making a Right Arm Turn end in a Wrong Way Thar. Descriptive words are often part of these commands.

Starting formation: Blended from a Right Arm Turn

Command examples:

Allemande Left; Turn Partner Right, Girls Swing In Make A Wrong Way Thar
Allemande Left; Turn Partner Right A Full Turn, Boys Swing In Make A Wrong Way Thar
Turn Partner Left; Turn Corner Right To A Wrong Way Thar (men will be in the middle)
Do Paso; (at the end of the Do Paso) Go To The Corner Turn Her By The Right, Make A Wrong Way Thar
Allemande Left In The Alamo Style; Swing Thru; Turn By The Right 3/4 To A Wrong Way Thar

Dance action: Dancers continue to Right Arm Turn 1/2. The centers form a left-hand star and back up. Outside dancers hold the right forearm of a center dancer and walk forward.

Ending formation: Wrong Way Thar in motion

Timing: 2 (for the Right Arm Turn 1/2)

Styling: Same as 32.a. Allemande Thar

Comment: See 32.a. Allemande Thar

33. Slip the Clutch

Starting formations: Thar in motion, Wrong Way Thar in motion

Command examples:

Slip The Clutch, Allemande Left

Slip The Clutch, Skip One, Left Allemande

Slip The Clutch, Skip One, Skip Another, Skip Another, Turn Partner Left, Four Ladies Chain

(From a Wrong Way Thar) Slip The Clutch, Pass Two, Right And Left Grand

Dance action: Any backward motion is stopped as outside dancers release armholds with the adjacent centers. All dancers move forward around the center of the set to the next dancer.

On the command to Skip (or Pass) one or more dancers, everyone walks forward within their circle, passing the indicated number of dancers.

Ending formation: Thar, Wrong Way Thar

Timing: 2

Styling: Despite the change of moving direction, center dancers can make the switch flowing and comfortable if the armhold is released effortlessly and that same hand is held ready for the next call. The handhold after a Slip The Clutch depends on the next call.

Center dancers generally maintain their star.

Comment: The Facing Couples Rule does not apply to this call.

34. Shoot the Star / Shoot the Star Full Around

Starting formations: Thar in motion, Wrong Way Thar in motion

Command examples: (The first five command examples start from a Thar with men as the centers)

Shoot The Star; Right And Left Grand

Shoot The Star To Another Thar, Go Forward 2, Men Swing In To A Backup Star

Shoot The Star Go All The Way Around, Give Corner Right, Men Swing In To A Wrong Way Thar

Shoot The Star A Full Turn, Go Backwards 3, Right, Left, Right, Boys Wheel In To A Wrong Way Thar

Shoot The Star A Full Turn, This Way Go Forward 3, Right, Left, Right; Allemande Left

(From a Wrong Way Thar) Shoot The Star, Go Forward 2, With A Left And Right, To Another Wrong Way Thar

Dance action: Centers dancers drop the inside handholds forming the star as each center dancer and the adjacent outside dancer Arm Turn 1/2 and Step Thru. If Full Around is directed, the Arm Turn is a full turn (360 degrees).

Ending formation: Right and Left Grand Circle

Timing: 4; full around: 6

Styling: A forearm hold is used for the Arm Turn. Other hands are in natural dance position and available for the next call. Women can continue to use skirt work during the Arm Turn.

Comments: The Facing Couples Rule does not apply to this call.

After Shoot the Star, the caller sometimes indicates that dancers are to Pull By one or more times and Arm Turn into another Thar. For instance, in the second command example above, following the Step Thru the dancers Right Pull By and, stepping up to a left forearm hold, Left Arm Turn 1/2.

The caller can direct the dancers to Go Forward any number of hands. Each hand is a Pull By, except the last hand, which is normally the start of an Arm Turn into a Thar or Wrong Way Thar.

Some callers use "Forward" to mean "in normal Right and Left Grand direction" and use "Backward" (or "Back" or "Backwards") to mean the opposite direction. Other callers use "Forward" to mean "the direction you are facing" and never use the words "Back" or "Backward". Either is acceptable, but callers must be careful not to confuse dancers. See the fourth and fifth command examples above.

Some callers adapt Shoot the Star as a way to Cast Off 3/4 and get an Alamo Ring, e.g., "Shoot The Star 3/4 To An Alamo Ring" or simply "Shoot The Star To An Alamo Ring". Shoot the Star can also blend into the next call, e.g., "Shoot The Star, 4 Ladies Chain."

35. Box the Gnat

Starting formation: Facing Dancers, one man and one woman

Command examples:

Box The Gnat
Tag The Line, Face In; Box The Gnat; Right And Left Thru
Right And Left Grand; Box The Gnat; Wrong Way Grand
Right And Left Grand; Box The Gnat; Pull By; Left Allemande
Box The Gnat, Change Hands; Allemande Left
Heads Slide Thru and Box The Gnat; All Double Pass Thru
Swing thru, Box the Gnat, Right & Left Thru

Dance action: Dancers join and raise their right hands to make an arch; these hands remain connected throughout the call. In one smooth motion dancers Pass Thru and turn around:

- The woman turns left and goes under the arch.
- The man turns right and walks forward around the woman.

At the end of the call, each dancer will be standing in the other's original position and they will again be facing.

Ending formation: Facing Dancers

Timing: 4

Styling: The initial handhold in this call is like a handshake but less connected than palm-to-palm. Throughout the call the dancers smoothly adjust this connection so that they end with the same handhold. Hands should slide over one another easily while still providing some degree of security and stabilization.

Comments: The right hands are still joined at the completion of the action, and often the next call will begin with the joined right hands.

The Ocean Wave Rule applies to this call. From a Mini-Wave, dancers smoothly adjust handholds into the one described above. Depending on the handhold used in waves (which can vary regionally), this may require dancers initially to back up slightly.

36. Trade Family

36.a. Trade

Starting formations: Mini-Wave, Couple, and non-adjacent dancers, as described below

Command examples:

Centers Trade
Boys Trade
Ends Trade
Heads Square Thru 4, Touch 1/4, Girls Trade
Center 6, Trade

Dance action: Two dancers exchange places by walking forward in a semicircle, passing right shoulders if they start facing the same direction. (See "General: Conventions and Rules: Passing Rule".) Dancers end facing the opposite direction from their original facing directions.

Ending formations: Mini-Wave, Couple, and non-adjacent dancers, as described below

Timing: Mini-Wave, 3; Couple, 4; with additional beats for non-adjacent dancers

Styling: From a Mini-Wave, dancers maintain their handhold.

From a Couple, dancers swing their joined hands backward slightly as they release their handhold. This gets them turning in the correct direction as they start moving forward.

Comments: Two dancers may Trade only when they are facing the same or opposite directions. Additionally, each dancer must be directly to the right or left of the other, but they do not need to be adjacent.

Trade, when used without designating dancers, means Everyone Trade.

Callers sometimes use helping words with this call. For example, from normal Facing Lines, "Pass Thru, Girls Trade down the line" alerts the women that they are not adjacent. Another example is "Trade by the Right" (or Left), which indicates that each pair of dancers who Trade are in a Right-Hand (or Left-Hand) Mini-Wave. In certain cases, helping words are necessary to designate pairs (e.g., from an Alamo Ring, Trade by the Right) or designate dancers (e.g., from an Inverted Line, Those Who Can Trade by the Left). Callers should be aware that sometimes (principally outside English-speaking countries) dancers may mistake "Trade by the Right" for the call Trade By (#49). In such a situation, "Trade with the right hand" may be more successful.

For this call, when there are exactly four dancers who are directly right or left of one another, e.g., Heads Pass the Ocean, Extend, Everyone Trade, then the dance action is completed separately by each outside dancer with the nearby inside dancer. Similarly, if six or eight dancers Trade who are directly right or left of one another, then pairs of dancers Trade, where the pairs are determined working from the outside toward the center. For example, consider Heads Lead Right, Pass the Ocean, Girls Trade, Boys Trade. In each Trade, dancers are paired on each side. Helping words can also make this clear, e.g., "Each Side, Boys Trade". Also see "General: Ways of Naming Dancers: Centers / Ends".

36.b. Partner Trade

Starting formation: Couple only

Command examples:

Partner Trade
Double Pass Thru; Leaders Partner Trade
Boys Partner Trade

Dance action: Trade

Ending formation: Couple

Timing: 4

Styling: Dancers swing their joined hands backward slightly as they release their handhold. This gets them turning in the correct direction as they start moving forward.

Comments: It is common to use Partner Trade rather than Trade for a Couple, but both have the same effect. Using Partner Trade helps dancers anticipate passing right shoulders.

Partner Trade is improper when the dancers are not adjacent.

In 2017, the Mainstream Committee voted to restrict Partner Trade to start from a Couple only.

36.c. Couples Trade

Starting formations: Two-Faced Line, One-Faced Line, and non-adjacent Couples as described below

Command examples:

Couples Trade
Center 4, Couples Trade
Center Couples Trade
Outside 4, Couples Trade

Dance action: Couples, each working as a unit, Trade.

Ending formations: Two-Faced Line, One-Faced Line, and non-adjacent Couples as described below

Timing: Two-Faced Line, 6; One-Faced Line, 8; with additional beats for non-adjacent Couples

Styling: Each couple maintains their handhold. From a Two-Faced Line, center dancers also maintain their handhold.

Comments: Two Couples may Trade only when they are facing the same or opposite directions. Additionally, each Couple must be directly to the right or left of the other, but they do not need to be adjacent. If there are four Couples that are directly right or left of one another, then the dance action is completed separately by each outside Couple with the nearby inside Couple.

Callers may use helping words, e.g. "Couples Trade by the right". See the comments for 36.a. Trade.

37. Ocean Wave Family

The Ocean Wave Family groups together two of the simplest calls that relate to the formations of Mini-Waves, Ocean Waves, and Tidal Waves.

Note: "Ocean Wave" refers to a 4-dancer formation. See "Appendix A: Formations: 4-Dancer Formations". Terms such as "Wave of 3" or "Wave of 6" must be used for similar formations with other numbers of dancers.

37.a. Step to a Wave

Starting formations: Facing Dancers

Command examples:

Step To A Wave
Step To An Ocean Wave
Make a Wave

Dance action: Dancers walk forward a small step and join right hands.

Ending formation: Right-Hand Mini-Wave

Timing: 2

Styling: Dancers should finish using Hands Up position with all adjacent dancers. (See "Additional Detail: Styling: Arms and hands"; however, also see "General: Standardization".)

Comments: Usually Step To A Wave is called from Facing Couples, ending in a Right-Hand Ocean Wave.

Dancers can also be asked to step to a left-hand wave (e.g., Step To A Left-Hand Wave).

The Ocean Wave Rule does not apply to this call.

The Facing Couples Rule requires certain dancers to add Step To A Wave prior to some calls. See General: Conventions and Rules: Facing Couples Rule.

37.b. Balance

Starting formation: Mini-Wave

Command examples:

Balance
Balance forward and back
Allemande Left In Alamo Style and Balance
Heads Square Thru 4; Step To A Wave; Balance
Dosado To A Wave and Balance, go forward and back

Dance action: Each dancer steps forward on one foot, using moderate tension in their connection with adjacent dancer(s), and pauses while bringing the other foot forward and touching it to the floor without transferring weight. Each dancer steps back on the free foot and pauses while touching the other foot beside it.

Ending formation: Mini-Wave

Timing: 4

Styling: Dancers maintain handholds throughout the call.

Dancers should go forward no farther than shoulder-to-shoulder.

Comments: Usually Balance is called from an Alamo Ring or an Ocean Wave.

The Facing Couples Rule does not apply to this call.

38. Alamo Style

Starting formation: Same as Allemande Left (#6)

Command examples:

Allemande Left In The Alamo Style
Allemande Left In Alamo Style and Balance
Allemande Left In The Alamo Style, Right To Partner And Balance Awhile

Dance action: Dancers start an Allemande Left but continue the Arm Turn until the men are looking toward the center of the square and the women are looking out. Maintain the left handhold and join right hands with the adjacent dancer to form an Alamo Ring.

Ending formation: Alamo Ring

Timing: 4

Styling: Bring both hands up at the same time, sliding smoothly out of the forearm grip of the Allemande Left, to blend into the same styling as Step to a Wave.

39. Swing Thru / Left Swing Thru

Starting formations: Ocean Wave, Alamo Ring

Command examples:

Swing Thru
Left Swing Thru

Dance action: Swing Thru: Those who can turn 1/2 (180 degrees) by the right; then those who can turn 1/2 (180 degrees) by the left.

Left Swing Thru: Those who can turn 1/2 (180 degrees) by the left; then those who can turn 1/2 (180 degrees) by the right.

Dancers must work in their group:

- From an Alamo Ring, all dancers form one group.
- Otherwise, active dancers form one or more groups of four dancers each.

Ending formation: Ocean Wave, Alamo Ring

Timing: 6

Styling: Use Hands Up throughout the call. (See "Additional Detail: Styling: Arms and hands"; however, also see "General: Standardization".) The first part of the call blends smoothly into the second part.

Comments: The Facing Couples Rule applies to these calls.

From a Tidal Wave, Swing Thru is danced in the Ocean Wave on each half; no dancers cross the center of the Tidal Wave.

After applying the Facing Couples Rule, the starting formation of Swing Thru must be a Wave or an Alamo Ring (except for the extended application below). It is improper, for example, to Swing Thru from an Inverted Line.

As an extended application, dancers can work in other groups, provided that after applying the Facing Couples Rule they are in a wave of three or more dancers. In this case, the caller must clearly tell those dancers to work together. For example, Heads Pass The Ocean; Extend; Boys Circulate 1 1/2; Girls Cast Off 3/4; In the Wave of 6, Swing Thru. To have eight dancers work together is especially tricky, and should be used only with great caution, since normally eight dancers work in two groups of four. The eight-dancer application is usually reserved for dance programs in which a different call¹ achieves this action.

40. Run / Cross Run

With these calls, the caller must designate certain dancers; generally half the dancers are designated. For this definition, a runner (or cross-runner) is a designated dancer and a non-runner is another dancer who moves during the call. For example, in Boys Run, the men are the runners and the women are the non-runners.

On Run, dancers work in pairs. On Cross Run, dancers work in groups of four, with the cross-runners crossing the center of the formation.

Case 1: Run

Starting formation: Mini-Wave, Couple

Command examples:

Boys Run
Centers Run
Women Run Right
Leaders Run

Dance action: Each runner (designated dancer) must have a non-runner either to the right or to the left, and these dancers work together.

The runner and non-runner exchange places: the runner walks forward in a semicircle into the non-runner's spot (ending with the opposite facing direction), while the non-runner moves into the runner's spot without changing facing direction.

Ending formation: Couple, Mini-Wave

Timing: 4

Styling: Hands should blend into the handhold required for the ending formation (i.e., Couple or Mini-Wave).

Comments: A direction may be given, and this indicates where the non-runner is relative to the runner. It is often optional (e.g., Swing Thru, Boys Run Right), but may be required to avoid ambiguity (e.g., from an Alamo or Circle; or Heads Square Thru, Touch 1/4, Center Girls Run Left).

Infrequently used applications of Run can ask the same designated dancers to run around successive people (e.g., End Boy Run Right, Left, and Right), or to remain designated for multiple calls (e.g., Girls Cross Run and then Run).

¹ Grand Swing Thru

An extended application designates more than one non-runner for each runner. E.g., from normal Lines Facing Out, End Boys Run Around 2. In this case, the center dancers are non-runners. The end boy walks in a semicircle to end in the position of the farther center while each non-runner moves one position toward where the runner started.

Some callers occasionally use Everyone Run. For example, from Lines Facing Out, this would be equivalent to Partner Trade. Because each runner is not next to a non-runner, this application is a gimmick (see Additional Detail: Commands: Gimmicks). This gimmick may not be used if only some dancers are designated. For example, after Heads Pass the Ocean, Extend, Split Circulate, the call Boys Run is improper because it is unclear if the Girls should do the part of the non-runner or not move at all. To be proper, the caller could use Do Your Part (see Additional Detail: Commands: Do Your Part).

At Mainstream, the runner and non-runner will almost always begin as a Mini-Wave or Couple. A workshop should precede other applications, such as when the non-runner is initially facing the shoulder of the runner (e.g., from a Double Pass Thru formation, Centers Square Thru 4, Centers Run).

Case 2: Cross Run

Starting formation: General Line

Command examples:

Girls Cross Run

Centers Cross Run

On Each Side, Centers Cross Run (from a Tidal Wave)

In the Center Wave, Centers Cross Run (from a Tidal Wave)

Ends Cross Run

Dance action: Dancers work in a 1x4 Formation, where the cross-runners (designated dancers) must both be centers or both be ends. The others are the non-runners.

The cross-runners walk forward in a semi-circle into the spot vacated by the farther non-runner (ending with the opposite facing direction). That is, each cross-runner will cross the center of the four-dancer formation.

Simultaneously each non-runner moves into the spot of the closer cross-runner without changing facing direction. This position will be on their half of the four-dancer formation. That is, a center non-runner moves into the nearer end position; an end non-runner moves into the nearer center position.

Ending formation: General Line

Timing: 6

Styling: Hands should blend into the handhold required for the ending formation (i.e., Couple or Mini-Wave).

Comments: From a Tidal Wave (or other 1x8 Formations), callers must carefully identify centers and ends. See the Tidal Wave command examples above and "General: Ways Of Naming Dancers: Centers / Ends".

If the cross-runners are centers facing the same way, they Half Sashay, blending into a Run around the original far end.

If the cross-runners are ends facing the same way, they pass right shoulders with each other.

From a General Line, Everyone Cross Run is a gimmick. See the second to last comment of Run, above.

At Mainstream, Cross Run will almost always be called from a General Line. For other applications, see the final comment of Run, above.

41. Pass the Ocean

Starting formation: Restricted at Basic and Mainstream to Facing Couples only

Command example:

Pass The Ocean

Dance action: Pass Thru; Face your Partner; Step To A Wave

Ending formation: Right-Hand Ocean Wave

Timing: 4

Styling: The 3-part definition is smoothed out. The left-side dancers walk in a forward arc to the right to their ending position. The right-side dancers walk forward to join left hands (hands up styling) and turn 1/4 with each other.

Comments: The application of the Ocean Wave Rule to this call is not used at Basic and Mainstream. It may be applied in the other programs.

Even though the styling encourages a smoothed out dance action, the definition of Pass The Ocean has three distinct parts and callers may take advantage of this in their choreography.

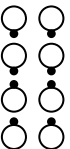
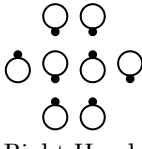
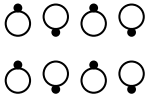
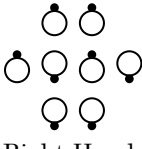
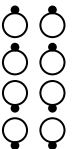
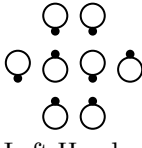
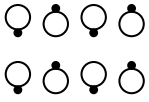
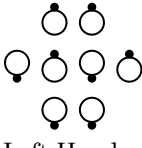
This call should not be fractionalized at Basic and Mainstream.

42. Extend

Extend involves dancers moving forward from one tagging formation to the next. There are five eight-dancer tagging formations, which, in order, are as follows:

1. Double Pass Thru (Zero Tag)
2. 1/4 Tag
3. Ocean Waves (1/2 Tag)
4. 3/4 Tag
5. Completed Double Pass Thru (Full Tag)

Eight-dancer Tagging Formations

 <p>1. Double Pass Thru (Zero Tag)</p>	 <p>2. Right-Hand 1/4 Tag</p>	 <p>3. Right-Hand Ocean Waves (Right-Hand 1/2 Tag)</p>	 <p>4. Right-Hand 3/4 Tag</p>	 <p>5. Completed Double Pass Thru (Full Tag)</p>
	 <p>2. Left-Hand 1/4 Tag</p>	 <p>3. Left-Hand Ocean Waves (Left-Hand 1/2 Tag)</p>	 <p>4. Left-Hand 3/4 Tag</p>	

This call was originally named "Extend the Tag". In 1988, the name was shortened to "Extend", without changing the dance action.

Starting formations: The first four eight-dancer tagging formations (i.e., Double Pass Thru, 1/4 Tag, Ocean Waves, and 3/4 Tag) and the corresponding four-dancer tagging formations, which are described below

Command example:
Extend

Dance action: Walk forward from one tagging formation to the next. Where possible, handedness is maintained, as described in the comments below.

Ending formations: The last four eight-dancer tagging formations (i.e., 1/4 Tag, Ocean Waves, 3/4 Tag, and Completed Double Pass Thru) and the corresponding four-dancer tagging formations, which are described below

Timing: 2

Styling: All dancers should have their hands in ready dancing position for the formation resulting from the call (couple handhold or Ocean Wave hand position).

Comments: The three middle tagging formations (i.e., 1/4 Tag, Ocean Waves, and 3/4 Tag) are either right- or left-handed, as determined by the handedness of the Ocean Wave or Ocean Waves. From a 1/4 Tag or Ocean Waves, dancers walk forward to the ending formation that has the same handedness as the starting formation. From a Double Pass Thru, the resulting 1/4 Tag is right-handed.

When the starting formation is left-handed, callers sometimes give helpful words, e.g., "Extend to Left-Hand Waves". It is improper to use Extend to change handedness, e.g., "Heads Pass the Ocean, Extend to Left-Hand Waves".




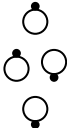



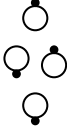
From a 1/4 Tag, "Centers Extend" or "Centers Extend To The Outsides" should not be used, because those phrases wrongly imply that only the centers are active or that only the centers move. Everyone is active and everyone moves.

Asking only some of the dancers to Extend (e.g., Heads Pass The Ocean, Just The Boys Extend) is considered a Gimmick (see "Additional Detail: Commands: Gimmicks"). Another gimmick would be Head Ladies Chain 3/4, Lines of 3 Touch 1/4, All Extend (to a Column).

Extend is improper from Facing Lines or a Tidal Wave. From these formations, callers should use Step To A Wave or Step Thru (or Pass Thru, if a Right-Hand Tidal Wave) to have all dancers step forward.

Using Extend as a four-dancer call: Although Extend is usually called to all eight dancers, it is actually a four-dancer call related to the position of dancers as they Tag the Line. The dance action, timing, styling, and comments also apply to these four-dancer tagging formations. Such applications are rarely encountered at Mainstream and would probably require a workshop.

Four-dancer Tagging Formations

 <p>1. Facing Tandems (Single Zero Tag)</p>	 <p>2. Right-Hand Single 1/4 Tag</p>	 <p>3. Right-Hand Box Circulate (Right- Hand Single 1/2 Tag)</p>	 <p>4. Right-Hand Single 3/4 Tag</p>	 <p>5. Back-to-back Tandems (Single Full Tag)</p>
	 <p>2. Left-Hand Single 1/4 Tag</p>	 <p>3. Left-Hand Box Circulate (Left- Hand Single 1/2 Tag)</p>	 <p>4. Left-Hand Single 3/4 Tag</p>	

Note: A 1/4 (or 3/4) Tag formation is the same as two side-by-side Single 1/4 (or 3/4) Tag formations, because outside dancers move together to become a couple. See "Additional Detail: Dance Action: Square Breathing".

Extend is also proper (but quite unusual) from certain distorted Single 1/4 Tag formations where outside dancers are facing the backs of the center dancers rather than facing the handhold of the Mini-Wave. For example, Ends Fold and Everyone Extend is proper from an Ocean Wave but improper from a Two-Faced Line. For these applications to be proper, dancers not in the usual position must begin in a Tandem with another dancer.

43. Wheel And Deal

Starting formations: Two-Faced Line, One-Faced Line

Command example:

Wheel And Deal

Dance action: Each couple works as a unit. Wheel and Deal is danced as one smooth motion, even though the descriptions below break the motion into two parts.

From a Two-Faced Line: Each couple steps forward and then wheels 180 degrees toward the center of the line, with the original center dancers acting as the pivots about which the couples turn. Couples end facing each other.

From a One-Faced Line: The couple on the left steps forward. Then each couple wheels 180 degrees toward the center of the original line, with the original center dancers acting as the pivots about which the couples turn. The couple that started on the right ends in front of the other couple.

Ending formations: From a Two-Faced Line, Facing Couples. From a One-Faced Line, Tandem Couples.

Timing: 4

Styling: Use couple handholds. Original center dancers should use the joined handhold to guide the original end dancers to circle around them.

Comments: To assist in understanding this call, here are some helpful facts:

- Dancers turn toward the center of the line (like Bend the Line, but unlike Wheel Around, which is always toward the left)
- Each couple ends facing the opposite direction from which they started
- From a One-Faced Line
 - The couple on the right ends in front
 - The couples pass right shoulders (of the right-hand dancers)

From a One-Faced Line, a more accurate dance action for the couple on the right would be to step forward after the turn. So from a Tidal Line, Wheel And Deal ends in Two-Faced Lines. Because of square breathing (see “Additional Detail: Dance Action: Square Breathing”), this step forward for Wheel And Deal is even more pronounced from Lines Facing In, but unnecessary from Lines Facing Out.

44. *Double Pass Thru

Starting formation - double pass thru. Dancers move forward, passing right shoulders with two other dancers to finish facing away from the center of the set in a completed double pass thru formation.

STYLING: Same as in pass thru. Dancer leads slightly with right shoulder and therefore the lady could use her right hand to work her skirt by putting it in front of her as she passes. *TIMING:* 4 steps.

45. First Couple Go Left/Right, Next Couple Go Left/Right

Starting formation: Completed Double Pass Thru

Command examples:

Double Pass Thru: First Couple Go Left, Next Couple Go Right

Double Pass Thru: First Couple Go Right, Next Couple Go Left

Double Pass Thru: First Couple Go Left, Next Couple Go Left; Promenade, Keep Walking

Double Pass Thru: First Couple Left, Next Right

Dance action: Dancers, with each couple working as a unit, walk forward in an arc in the indicated direction. The center couple walks forward before taking the second direction given.

If the couples are asked to go in opposite directions (e.g., First Couple Go Left, Next Couple Go Right), they should move in a tight circle in their specified direction for half a circle. At this point they will be facing another

couple and the ending formation will be Facing Lines. The other couple in their line will be the couple that started facing the same way immediately ahead of or behind them.

If both couples are asked to go in the same direction (e.g., First Couple Go Left, Next Couple Go Left) the ending formation is a Promenade or Wrong Way Promenade, and the next call is usually Promenade.

Ending formations: Facing Lines, Promenade

Timing: 6

Styling: Use couple handholds. Dancers in each couple who are making the tighter turn serve as the pivot point and should exert slight pressure to assist as in any wheel around movement. If the next call is Promenade, adjust to a promenade handhold.

Comment: The following sequence is occasionally used (women must be centers): Tag The Line (or Double Pass Thru); Lady Go Left, Gent Go Right, Allemande Left. The "Go" gets the dancers turning in the specified direction, and the immediate Allemande Left successfully completes the sequence. These definitions are not going to further define "Go" and recommend that callers should not expand on this usage.

46. Zoom

In this definition, the term "center point" refers to the center of the 4-dancer formation on your side of the set, or the center of the whole set, if you are not part of a 4-dancer formation.

Starting formations: A Tandem and a center point to work away from. Usually Tandem Couples or a Box Circulate.

Command examples:

Zoom
Boys Zoom
Girls Zoom
Ends Zoom

Dance action: Lead dancer walks in a full circle, turning away from the center point, and ending up on the spot of the trailing dancer. The trailing dancer walks forward to take the spot of the lead dancer.

Ending formation: Same as starting formation

Timing: 4

Styling: Lead dancers hold arms in natural dance position. For women, skirt work is optional. When the trailing dancers form a Couple, they maintain a couple handhold.

It is important that the lead dancers initiate the roll out movement with a slight forward motion to allow sufficient room for the trailing dancers to step forward comfortably.

Comments: Unlike Run or Fold, Zoom does not require naming or activating the leaders (except from a Promenade—see below). While this may seem to be helpful, it often makes it unclear who should be active. Suggested helping words are "Zoom, Leaders go back". See the sections "Additional Detail: Centers Zoom" and "Additional Detail: Extra words".

It is acceptable to call Zoom to dancers on the outside of the square who form a Tandem (e.g., from Ocean Waves or Two-Faced Lines, Ends Zoom).

As a gimmick, some callers use Zoom while promenading, mainly as a way to convert an out-of-sequence promenade into an in-sequence promenade. In this case, the dancers in a couple must be named and they act as leaders and work with the couple following them in the promenade (e.g., Promenade, Keep Walking; Heads Zoom; Promenade Home). Some callers feel that this is not smooth and that there isn't enough room to properly perform the move. Some callers feel that the proper command is "Heads are leaders, All Zoom".

It is acceptable to call to call Zoom while Single File Promenading. For example, "Boys Are Leads, Boys Zoom" or simply "Boys Zoom".

47. Flutterwheel / Reverse Flutterwheel

Starting formation: Facing Couples

Command examples:

Flutterwheel
Reverse Flutterwheel
Reverse The Flutter

Dance action: The right-side dancers leave their current partner and Right Arm Turn with each other a full turn, each ending where they started. Halfway through this motion, they take a couple handhold with the other dancer (i.e., the one they were originally facing directly), and the second half of the Arm Turn is completed with each new couple working as a unit.

For Reverse Flutterwheel, use the same dance action, except that the left-side dancers Left Arm Turn.

Ending formation: Facing Couples

Timing: 8 (SS All four ladies, 12 steps.)

Styling: Each dancer who is on the outside blends smoothly into a new couple by turning slightly to become adjacent to the approaching dancer and reaching out to create a couple handhold. Some dancers begin moving forward beforehand contact is made and then walk slightly ahead of their new partner so that the overall motion is smoother.

When the outside dancers are women, they may use skirt work with their free hand.

Comments: In the call Ladies Lead, Flutterwheel, the extra words do not change the dance action and are intended to be helpful. However, in some areas they may cause confusion because dancers will anticipate Ladies Lead Dixie Style To A Wave.

From a Squared Set, for "All 4 Women Lead, Flutterwheel" or "Everyone Reverse The Flutter" see the section "Additional Detail: Extensions like Reverse Wheel Around".

48. *Sweep a Quarter

Starting formation - facing couples in a circling movement (right or left). Dancers continue the circling movement one quarter (90°) in the direction of their body flow.

STYLING: All dancers use couple handholds. Couples working together should smoothly disengage previous handhold and blend into the sweeping basic. *TIMING:* 2 couples, 2 steps; all 4 couples, 4 steps.

49. *Trade By

Starting formation - trade by or any formation in which two couples are facing each other and the other couples are facing out. The couples facing each other pass thru, the couples facing out do a partner trade to face in.

STYLING: Same as pass thru and partner trade. *TIMING:* 4 steps.

50. *Touch 1/4

Starting formation - facing dancers. Dancers touch and without stopping turn one quarter (90°) by the right.

STYLING: Use normal hands-up, palm-to-palm position, with hands about shoulder level. *TIMING:* 2 steps.

51. Ferris Wheel

Starting formation: Two-Faced Lines

Command examples:

Ferris Wheel
Ride A Ferris Wheel

Dance action: Each Couple Steps Forward. Out-facing couples do their part, Wheel And Deal. In-facing Couples form a momentary Two-Faced Line in the center, and without stopping Wheel And Deal.

Ending formation: Double Pass Thru

Timing: 6

Styling: All dancers use couple handholds. The in-facing couples should walk forward enough that they could form a Two-Faced Line in the center before starting their Wheel And Deal. The dance action should be a forward and wheeling action, not a bending and sweeping action.

It is not necessary for the couples to touch adjacent hands in the momentary two-faced line, but some popular styling variations do involve touching or slapping hands.

The timing works best if the out-facing couple adjusts their speed so that everyone finishes at the same time.

Comments: As originally defined, there were other starting formations for Ferris Wheel (Facing Lines, 1/4 Line), but those variations have never been part of the CALLERLAB program.

From the formation Two-Faced Lines plus the couple looking in Bend The Line, the call Ferris Wheel is proper. This application is uncommon. Each Couple does their part.

The phrase "Ferris Wheel And Deal" is improper.

Additional Detail

This section is still undergoing review and approval.

Starting Formations

Starting formations are listed for each of the defined calls. The smallest basic formation has been listed. Multiples of this formation may be possible. For example, the minimum number of dancers required to dosado is two. It is possible, however, to have four dancers in a line facing four dancers in an opposite line ready for a dosado. In this case, there are four multiples of the basic formation.

Commands

Extra words

Plain English

Extensions like Reverse Wheel Around

Fractions

Gimmicks

Bending vs. breaking the definition

Do Your Part

Centers Zoom

Extend and Tag The Line

Dance Action

Defining Calls with Arm Turns

Definitional Precision

Blending one call into another

Who is active

What does naming a dancer mean?

Square Breathing

Timing

The timing committee determined how many beats of music each call should take. Since the dancers should be taking one step for each beat of music, one can think of these numbers as representing steps or beats of music interchangeably.

A piece of music is more than a series of unconnected beats strung together. Rather it is composed of sections which themselves are naturally split into subsections. In most dance music, 64-beat phrases are made up of two 32-beat phrases, which are made up of two 16-beat phrases, which in turn are made up of two 8-beat phrases.

In traditional square and contra dancing, the choreography is usually created so that the sequences of calls match these levels of phrasing. Generally, the dancers start each call on beat one of a phrase and dance the call so that it takes 8 beats. Each dance contains a sequence of calls that is repeated as a couple progresses to the next couple. By knowing the sequence beforehand, and having it repeat, the dancers are able to adjust their execution of the calls and the transitions between the calls to match the phrase of the music. This means that the calls Dosado, Right and Left Thru, Two Ladies Chain, and Up To The Middle And Back are all danced in 8 steps, starting with beat 1 of the

phrase. There are only a few calls that do not take 8 beats, e.g., the 4-beat calls Pass Thru and Balance, or a 12-beat Swing. These are paired with another call to evenly fill one or more 8-beat phrases.

Modern Western Square Dancing has added a much larger repertoire of calls, many of which do not take 8 beats to dance. The style of dancing is a continuous gliding step, one step for each beat of music, in which the transition from one call to the next is seamless, even though the sequence of calls is not known to the dancers beforehand. Some calls that have traditionally taken 8 beats of music (e.g., Right and Left Thru) are usually danced in 6 beats in this style of dancing.

The timing for each call is the ideal number of steps or beats of music to execute the call. Mainly timing is listed to assist callers in giving dancers the proper amount of beats to dance each call. Timing can also be used to construct 64-beat singing call figures. Callers should be aware that this involves more than finding a sequence of calls that add up to 64 beats -- because of call-to-call transitions, square breathing, etc. While timing numbers are a good starting point for singing call construction, only dancing a sequence with the music determines if the timing works. Callers should be aware of other factors which may cause an adjustment to the timing numbers, such as age or physical ability of the dancers, condition of the floor, etc.

Attention to timing heightens dancers' experience because their dancing works in harmony with the music. Most dancers respond well to being explicitly taught timing, especially on calls like Grand Square (32 steps) and 4 Ladies Chain (8 steps).

The timing of calls from a Squared Set is lengthened. See "General: Conventions and Rules: Squared Set Convention".

Styling

Square dancing is much more than moving the body from one place to another at the proper time. The interactions between a dancer and the other 7 dancers in the square have caused some to say that square dancing is dancing with hands. The following styling guidelines describe how most of the world square dances.

Posture

Dancers should stand erect and tall, shoulders back. Often tall people have a tendency to stoop, but should not.

Dance Step

Should be a smooth, effortless gliding step in which the ball of the foot touches and slides across the surface of the floor before the heel is gently dropped to floor. The length of stride should be fairly short with the movement coming mostly from knees down. Dance step must be coordinated with the beat of the music. In general terms, short gliding steps which utilize both ball and heel of the foot make a comfortable dance step.

Arms and hands

Couple Handhold: Inside hands joined. Men should always hold palms up, ladies palms down. In the event of a same-sex couple, the left-hand dancer turns palm up, right-hand dancer turns palm down. Arms should be bent with hands held slightly higher than the elbow. Forearms are adjacent and can be held close together in locked-in position for wheel around type movement.

Forearm: The arms are held past the wrist but not past the elbow joint. Each dancer places the hand on the inside of the arm of the person with whom he is to work. The fingers and thumb are held in close. The center of the turn will be at the joined arms, so, while turning, each dancer is moving equally around the other.

Handshake Hold: Use a comfortable handshake with hands reached and touched at about average waist height. Thumb should overlap the back of the opposite dancer's hand. It is important in right and left grand to release hands when passing. Do NOT stretch or lean over to reach the next hand.

Loose Handhold: Hands revolve around each other maintaining contact and a certain degree of security or stabilization. Slight pressure is all that is required.

Hands Up: Hands are joined in crossed palm position; i.e. opposing dancers place palms together with finger pointing up, then tilt hand out slightly which will result in a crossed palm position. Thumbs are gently closed on the back of the opposing dancer's hand. As the turning action starts, wrists are straightened.

Box Star/Pack-saddle Star: Four men with palms down take the wrist of the man ahead and link up to form a box.

Palm Star: Place all hands together with fingers pointing up and thumbs closed gently over the back of the adjacent dancer's hand to provide a degree of stabilization. Arms should be bent slightly so that the height of the handgrip will be at an average eye level.

Inactive dancers

Other styling terms and issues

Pull By: The action brings two people toward each other. Hands should be dropped before bodies cross a common plane.

Skirt Work: Ladies hold skirt in free hand about waist high using very slight rhythmical flourish to move skirt in front and back, right hand moving with left foot, left hand moving with right foot.

Promenade Ending Twirl: Man raises his right hand holding the lady's right hand loosely as she twirls clockwise underneath, ending in a squared up couples position.

BOW (HONORS)

To Your Partner:

Men: Turn slightly to face your partner making eye contact. Place left hand behind back or at left hip, palm out. Place right foot in front of left foot. The right foot should be pointed toward the lady with the toe touching the floor. man's right hand holds lady's left hand. Both legs are straight, with weight on the back foot.

Ladies: Turn slightly to face your partner making eye contact. Left foot should be pointed forward with toe touching floor, right foot in back. Right hand holds skirt toward center of square, right arm bent at elbow. Place left hand in partner's right hand. Both legs are straight with weight on back foot. [An acceptable traditional variation of styling is that the men bow slightly from the waist as the ladies acknowledge with a curtsy.]

To Your Corner:

Men: Right hand holding partner's left hand, turn slightly to face corner, making eye contact. Place left hand behind back or at left hip, palm out. Place left foot in front of right foot. The left foot should be pointed toward corner with toe touching floor. Both legs are straight with weight on the back foot.

Ladies: Left hand in partner's right hand, turn slightly to face corner making eye contact. Place right foot in front of left foot with the right foot pointed toward corner and the toe touching floor. Both legs are straight with weight on back foot. An acceptable traditional variation of styling is that the men bow slightly from the waist as the ladies acknowledge with a curtsy.

Teamwork

Embellishments

Appendices

Appendix A: Formations

This appendix is still undergoing review and approval. The reader is referred to the Square Dance Formations document available in the Program Documents section of <http://www.callerlab.org/>.

2-Dancer Formations

FACING DANCERS: Facing dancers, unless otherwise specified, may be any combination of men and women.

COUPLES: Couples, unless otherwise specified, may be any combination of men and women.

4-Dancer Formations

8-Dancer Formations

Appendix B: Descriptive Terminology

The following terms are used in defining calls and are useful in square dancing in general.

Adjacent

Two dancers are adjacent if they are side-by-side with no intervening space or other dancers, generally used for a Couple or a Mini-Wave.

Couples

- **Normal Couple:** A Couple with a Man on the left and a Woman on the right
 - **Sashayed Couple:** A Couple with a Woman on the left and a Man on the right
 - **Same-Sex Couple:** A Couple with two Women or two Men
- Note: Couple is a formation defined in "Formation Pictograms", page 1.

Face Left / Right / In / Out

- **Face Left:** Each individual turns 90 degrees, in place, turning to the left.
- **Face Right:** Each individual turns 90 degrees, in place, turning to the right.
- **Face In:** Each individual turns 90 degrees, in place, turning toward the center of the set.
- **Face Out:** Each individual turns 90 degrees, in place, turning away from the center of the set.

Home

Home is where dancers stand when they initially square their set before starting to dance.

Left

When used as a prefix to a call, Left generally instructs dancers to interchange all lefts and rights throughout the call. See "Additional Details: Commands: Extensions like Reverse Wheel Around".

Opposite

1. When squared up at home, a dancer's Diagonal Opposite is the dancer across the square of the same gender. For example, the Side Women are Diagonal Opposites. In symmetric choreography (see *Choreographic Guidelines*, page 25), Diagonal Opposites will always be across the square from each other.
2. From a man's perspective when squared up at home, the woman across the square can be called his Opposite Lady. Along with Partner, Corner, and Right-Hand Lady, these describe the four women as viewed from a man's perspective. (Historically, square dancing terms were directed more towards the men.)

Promenade Direction

- **Promenade Direction:** Counterclockwise
- **Wrong Way Promenade Direction:** Clockwise

Pull By

- **Right Pull By:** From Facing Dancers, dancers take right hands as if they were going to shake hands, exert a momentary, gentle pull to initiate forward motion, and perform a Pass Thru action. As the dancers pass each other, the handhold is released and the dancers continue the next dance action or adjust to end back-to-back. The handhold should be just firm enough to establish connection, allowing either dancer to disengage at will. The Ocean Wave Rule applies to this action.
- **Left Pull By:** Same as Right Pull By but starting with left hands and passing left shoulders.
- **Pull By** (e.g., "Box The Gnat; Pull By"): From Facing Dancers only with right (or left) hands already joined: Right (or Left) Pull By.

Rear Back

From dancers who have hands joined, usually in a Mini-Wave: dancers back up slightly or lean back slightly, ending in facing dancers with hands joined. Often used to help with the Ocean Wave Rule, e.g., "Heads Lead Right; Swing Thru; Rear Back; Right And Left Grand".

Reverse

A prefix to a call that generally instructs dancers to interchange the directions of clockwise and counterclockwise (and also right and left) throughout the call. See Additional Details: Commands: Extensions like Reverse Wheel Around.

Right-Hand Lady

From a man's perspective when squared up at home, the woman diagonally to his right (i.e., the one he would be facing after Lead Right) can be called his Right-Hand Lady. Along with Partner, Corner, and Opposite Lady, these describe the four women as viewed from a man's perspective. (Historically, square dancing terms were directed more towards the men.)

Set or Square

The group of eight people who are dancing together.

Step Thru

From a Mini-Wave, adjacent dancers step forward, and slightly sideways, to end back-to-back with each other.

Turn 1/4 / 1/2 / 3/4 / Full Turn By The Left / Right

From a Mini-Wave, dancers walk forward around each other the specified fraction of a circle. The handhold depends on the call and is generally specified in its styling section.

Those who can

A prefix to a call that refers to dancers who are in a proper position to perform the call; other dancers do nothing. Example: "Those who can, Pass Thru" means that only those dancers who are face-to-face (or in a Right-Hand Mini-Wave) will do the call.

Working as a unit

This phrase asks a group of dancers to act and move as if they were one dancer.

Appendix C: Other Publications

This appendix is still undergoing review and approval.

Publications for dancers

Publications for callers

Foreign language publications